

CHEP 2026 - Summary



Chula
Chulalongkorn University



THAI
SYNCHROTRON
NATIONAL LAB



PPD seminar

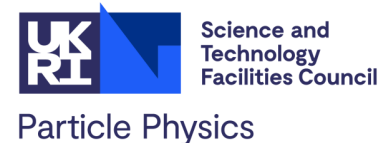
17/06/2026



Brij Kishor Jashal

Rutherford Appleton Laboratory

(On behalf of GridPP and RAL Tier1/Tier2 team)





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CHEP 2026

Chulalongkorn University

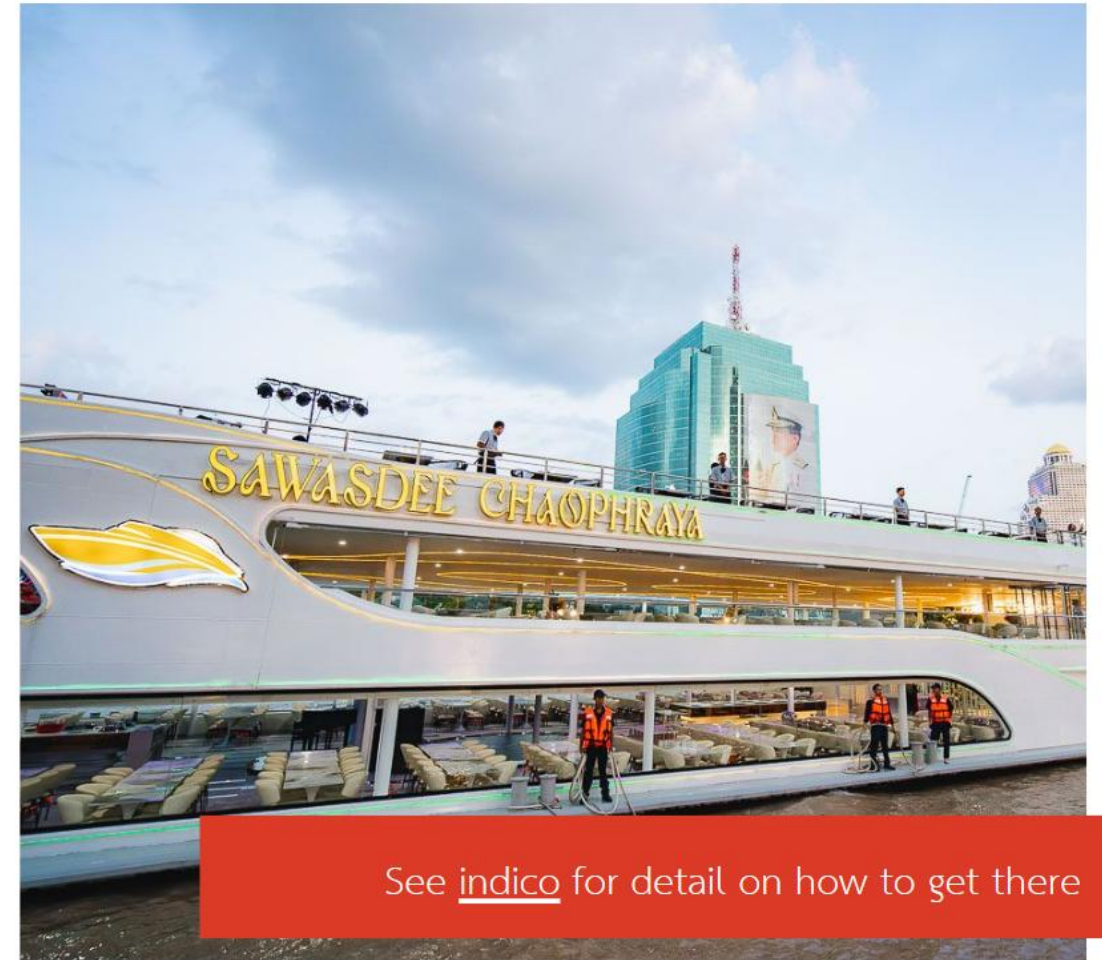
We all made it!

500+ participants • 40 countries • 500+ contributions

Welcome Reception and Conference Dinner



Welcome reception at the Mandarin Hotel



Conference dinner: Dinner Cruise



28th Conference on Computing in High Energy and Nuclear Physics (CHEP 2026)

25–29 May 2026

Chulalongkorn University

Asia/Bangkok timezone

CHEP Indico -

<https://indico.cern.ch/event/1471803/overview>

High Energy Physics Survey

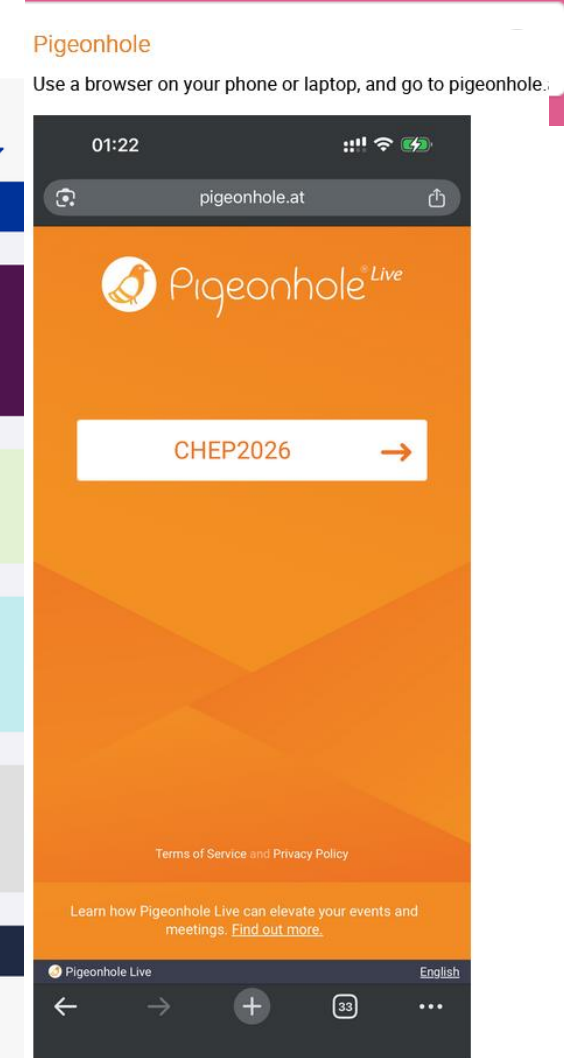
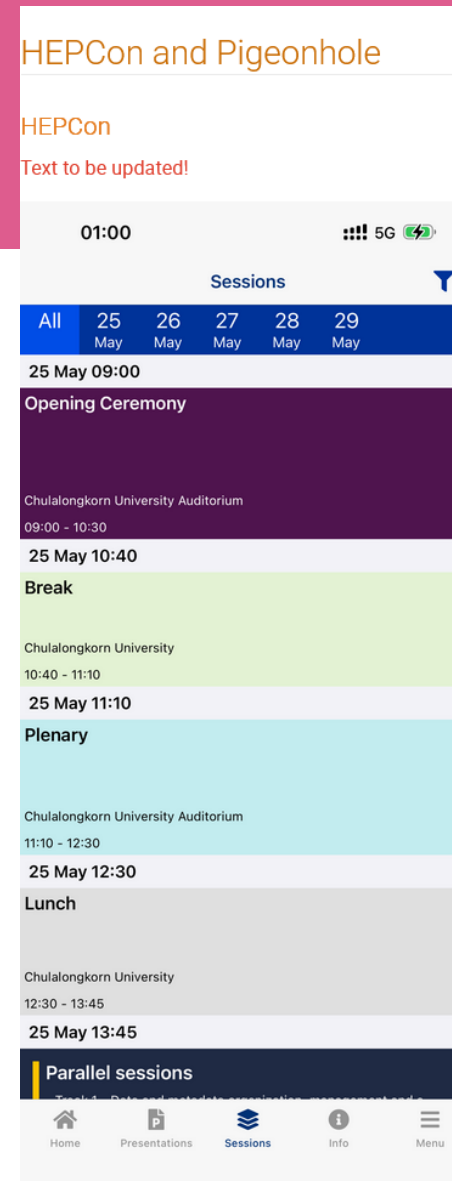
[Publishing practices in High Energy Physics Survey](#)

575 - Contributions

21 - Plenary talks

418 - Oral presentations spread over 9 Tracks

125+ posters presented over 4 days



Contributions from RAL

CMS transfer rate estimates in Run-4

Katy Ellis (RAL) and Christoph Wissing (DESY) for the CMS collaboration

A Workflow Based Approach to Risk Assessment and Analysis Arising from Token Based Authentication & Authorization within the WLCG

28th Conference on Computing in High Energy and Nuclear Physics
Presented by Tom Dack, on behalf of the Token Trust & Traceability Working Group

Fair-Share Versus Opportunism in Multi-VO Environments

Brij Kishor Jashal

Rutherford Appleton Laboratory

(On behalf of GridPP and RAL Tier1/Tier2 team)

From CPU-Centric to Accelerator-Aware WLCG

Optimizing XRootD-Ceph plugin performance for RAL disk storage

CHEP-2026, Chulalongkorn University, Bangkok, 25-29 May

Alexander Rogovskiy, Jyothish Thomas, Ian Johnson

STFC, Rutherford Appleton Laboratory



SRCNet v0.1 and the Data Path to SKA Science

J. Walder; ukSRC (SRCNet) / STFC-RAL
On behalf of the SRCNet Project

HEP and Scientific Computing future

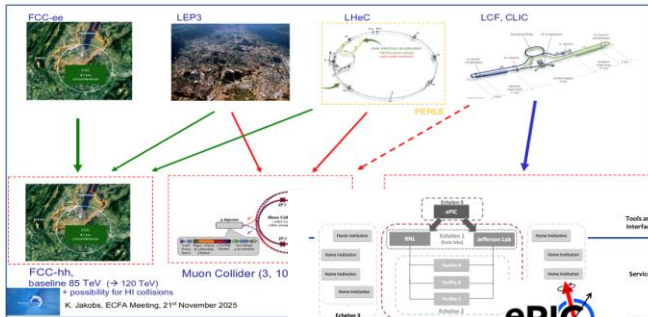
Simone Campana @ CHEP 2026

Bangkok (TH)

Proposed large-scale project @ CERN

After HL-LHC (~2045)

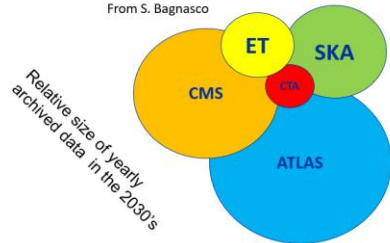
Potential later developments



From the European Strat



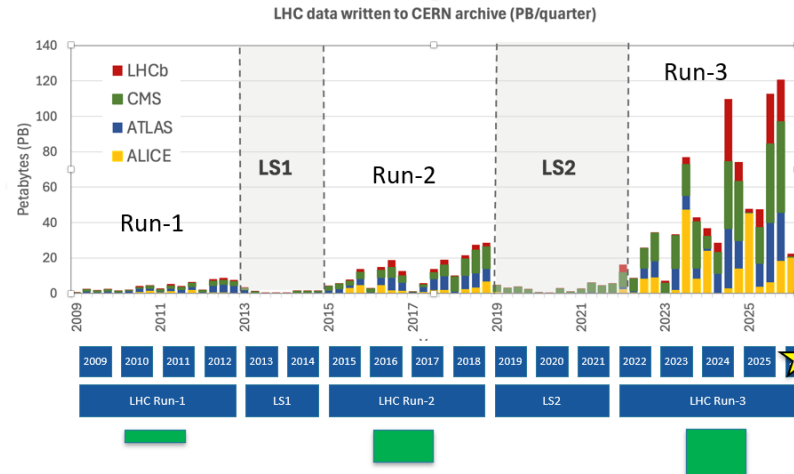
From S. Bagnasco



Einstein Telescope: x1000 event rate, x100 event duration - compared with current generation of Gravitational Waves observatories

=> 10M cores with today's software

(HL-)LHC computing: scale



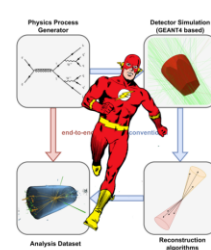
For every LHC run, the volume of collected data increases very steeply

We collected ~ 20% of the expected data

HL-LHC: enormous challenge for storage and compute services, databases and networks

AI and computing models

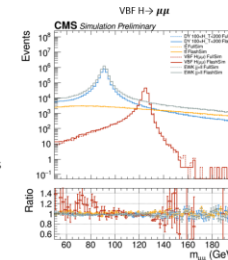
From ML/AI there is potential for groundbreaking Computing Models evolution



CMS FlashSim: end-to-end simulation with generative AI

- From Generation to nanoAOD
- Orders of magnitude faster than Full Simulation - precise number irrelevant
- Goal: accuracy "good enough" for analysis

=> Simulation could become "on-the-fly"



L~900 fb-1

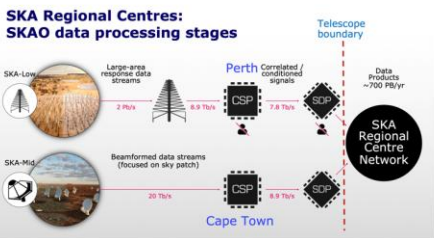
L~1200 fb-1

Innovation and Collaboration: the keys of Scientific Computing – in the future as in the past

- Confronting ideas and discussing progress are of vital importance. This is the role of CHEP
- As a community, we should thank Thailand, Chulalongkorn University and the organisers (LOC, PC, IAC) for providing this opportunity
- We know it is a lot of work. We are grateful for it. **Thank You!**

And more sciences ...

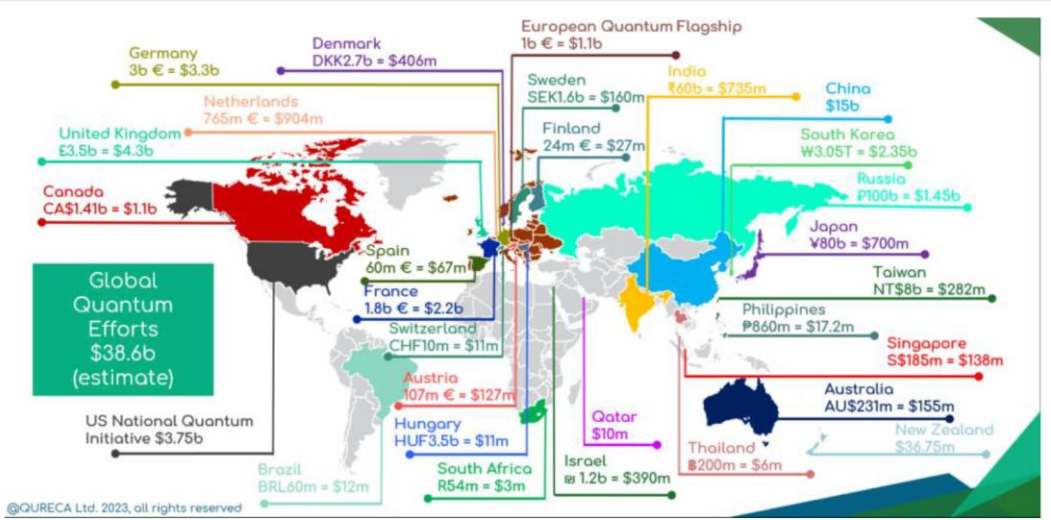
SKA: 300 PB/year of data products in 2035



From Quantum Computing and Quantum Algorithms to High Energy Physics

Zoë Holmes, EPFL
May 2026

The race to build quantum computers...

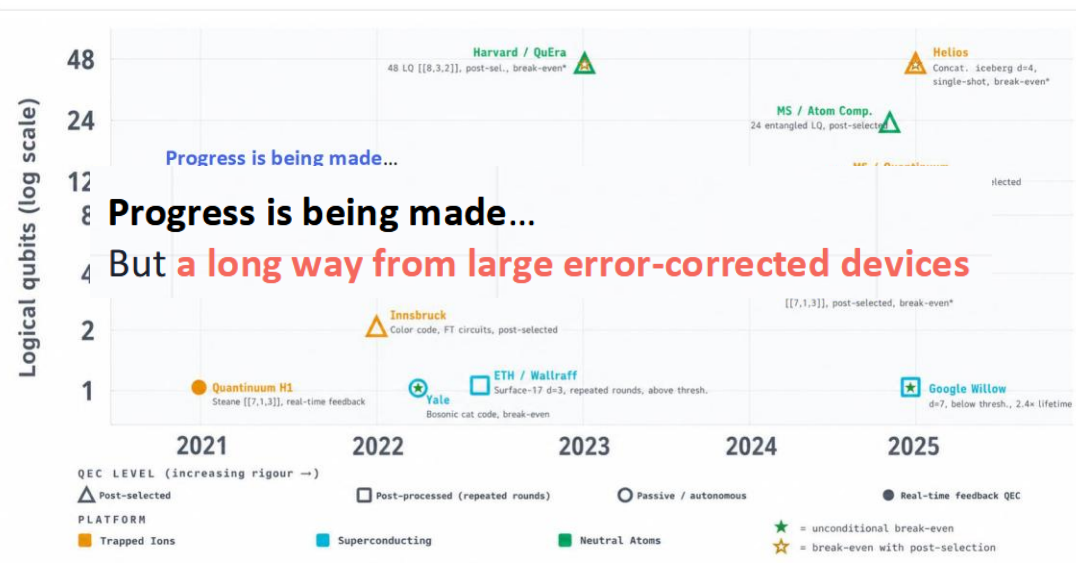


A multi billion dollar industry being pushed by **governments**, universities, tech giants and 100s of start ups



Quantum computer makers Superconducting circuits IQM, seeqc, SPINQ, rigetti, qci, QILIMANJARO, OQC, bleximo, ATLANTIC QUANTUM, QUANTWARE, ANYON, ALICE & BOB, Nord Quantique Silicon, carbon, & helium C12, equal 1, ARCHER, EeroQ, QUANTUM MOTION, Silicon Quantum Computing	Photonics PsiQuantum, photonic, ORCA Computing, XANADU, QUANDELA, Quantum Source Neutral atoms PASQAL, NanoQT, IQEera, ColdQuanta, planqc, atom computing Trapped ions QUANTINUUM, IONQ, eleQtron, oxford ionics	Enterprise use cases Cross-industry applications ZAPATA, SANDBOXAQ, IQBit, Jij, QCWARE, MULTIVERSE, PHASECRAFT, Terra Quantum, KIPU Drug discovery POLARIS, KUANO, Qubit, ProteinDure, algorithmiq, QUNOVA COMPUTING, menten.AI Financial services QUANTUM, QuantFi, QDT, OLANUM Chemical & materials simulation GOOD CHEMISTRY, QSIMULATE, BosonQ Psi, HCS, QuanoSys, Quemix Optimization & logistics D:WAVE, Quantum-South, QUBIT, SAVANT X, ENTROPICA LABS, Light Solver, SolidStatixAI
Developer & programming tools STRANGE WORKS, CLASSIQ, Quantagonia, QUANTASTICA, agnostiq, blueqat, QTL, HORIZON, QubitSoft, QUANTUM FLYTRAP, AQTUM		
Quantum hardware components kiutra, QUIX, aegiq, BLUE FORS, AQUARK TECHNOLOGIES, QPHOX, Qubitekk, QUANTOPTICON, GANT		
Qubit control & error correction Q-CTRL, QuantrolOX, QEDMA, parityqc, QM, QEDMA, river lane, Orange Quantum Systems, QBLOX		

Experimental Progress at Error Correction

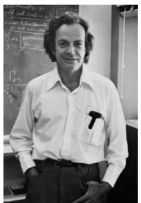


From Quantum Computing and Quantum Algorithms to High Energy Physics

Zoë Holmes, EPFL
May 2026

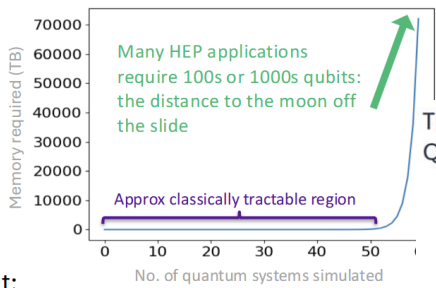
One of the original motivations for quantum computing is still one of the best:

“Nature isn't classical, dammit, if you want to make a simulation of nature, you'd better make it quantum mechanical”
(Feynman)



How to study/simulate Lattice Field Theories?

- Analytic methods broadly limited to those accessible by perturbation theory (e.g. no predictions expected for QCD sector)
- Monte Carlo Methods excel at equilibrium phenomena but **struggle with out-of-equilibrium real time dynamics** due to sign problem.



The story in quantum simulation is rarely a one-off “win”. Quantum hardware pushes forward...

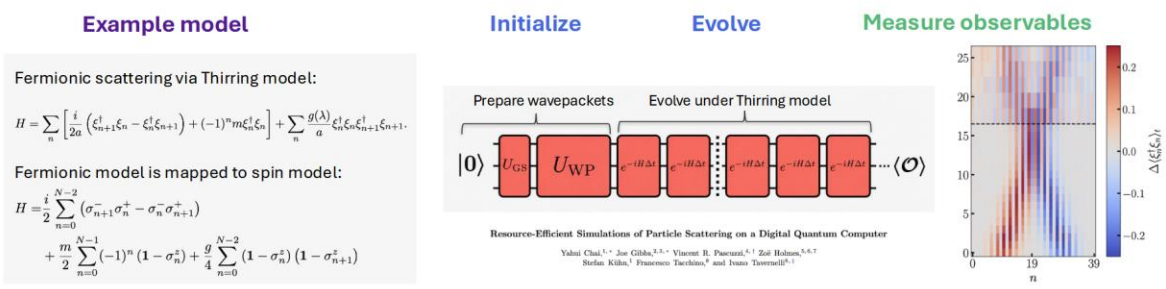
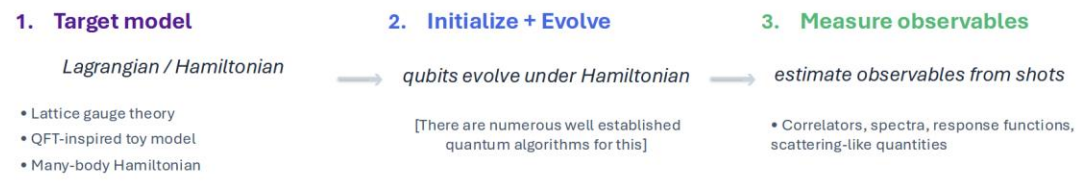
Motivates instead simulating Heisenberg evolution of a quantum state.... But:

- Classical** simulations of highly correlated quantum systems **grow exponentially** with system size.
- Quantum** simulations of highly correlated quantum systems **only grow linearly** with system size.

The dream: Quantum simulations could give “access to **direct data from nonperturbative many-body real-time simulations of gauge theories** would enable a **complete paradigm shift**... we could **immediately compare them with the observed statistics of collected events from high-energy laboratories**”

What is quantum simulation?

Use a controllable quantum system to compute the behaviour of another quantum system.



Alan Baratz @Alan_Baratz
We believe D-Wave is now the first company in the world to demonstrate quantum supremacy on real-world problems. It was achieved using our latest generation Advantage2TM quantum computer. These problems cannot be solved by classical computers, full stop.



Giuseppe Carleo @gppcarleo.bsky.social · 12 Mar 2025
We provide a classical simulation of DWave quantum "s-word" paper. Here it is arxiv.org/abs/2503.08247, great work by Linda Mauron at the CQS Lab, check it out! (1/4)



Miles S @mstoud.bsky.social · 10 Mar 2025
In a new preprint arxiv.org/abs/2503.05693, led by Joseph Tindall and Antonio Mello at Flatiron CQC, we simulate annealing of disordered quantum magnets and in many cases find better accuracy than recent results from D-Wave devices and leading classical methods (c.f. arxiv.org/abs/2403.00910).

This dream is already starting to be realised in condensed matter settings:

Benchmarking quantum simulation with neutron-scattering experiments

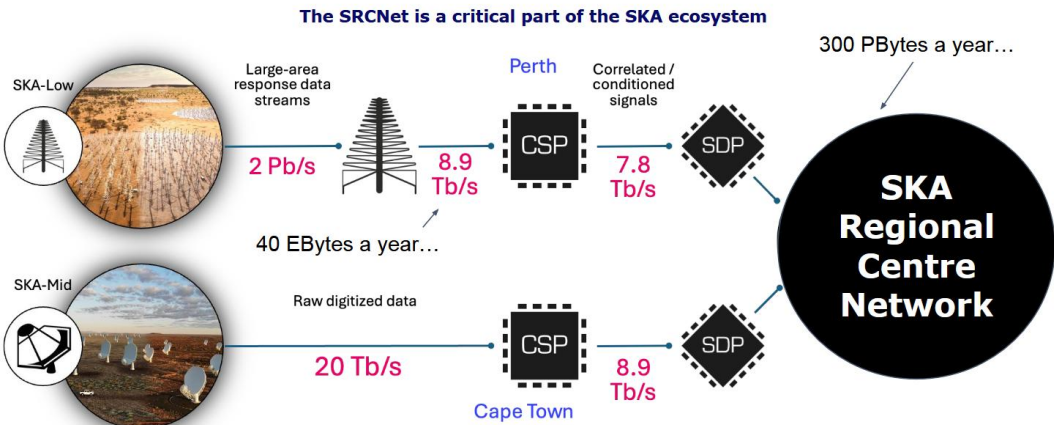
Yi-Ting Lee,^{1,*} Keerthi Kumaran,^{2,3,*} Bibek Pokharel,^{3,4,†} Allen Scheie,⁵ Colin L. Sarkis,⁶ Stephen E. Nagler,⁶ D. Alan Tennant,^{7,8} Travis S. Humble,³ André Schleich,^{1,9} Abhinav Kandala,^{3,4} and Arnab Banerjee^{2,3,†}

SKAO SRCNet: Vision, Progress, and Cross-Community Computing for the SKA Telescope

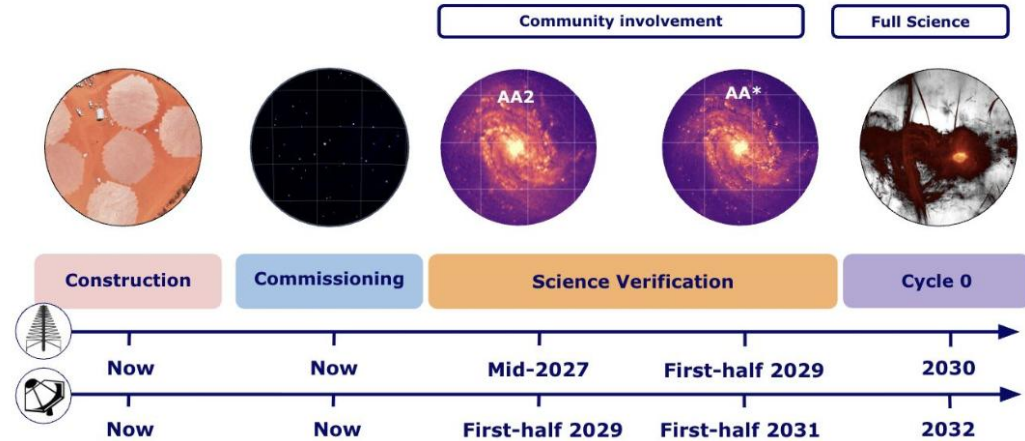
Dr Rosie Bolton
SRCNet Project Lead
on behalf of the SRCNet Project

What is the SRC Network?

Several stages of data processing within the observatory... but **NO USER ACCESS**



The SKA Timeline to Science



One particularly tricky L1 requirement

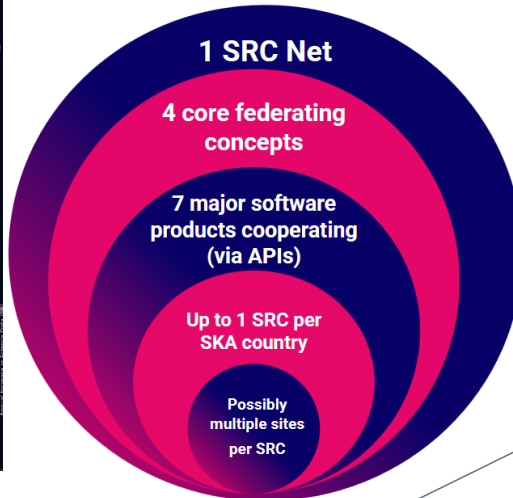
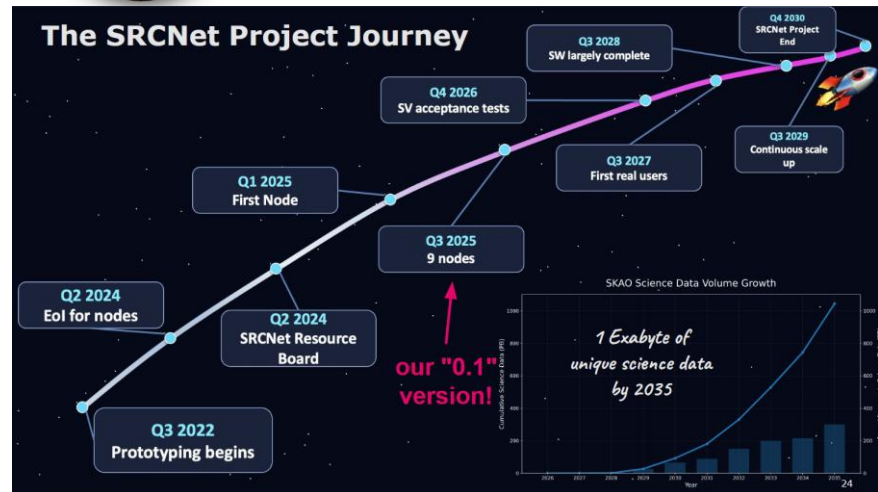
The exact long term data formats for SKAO products are not fixed.

I briefly want to flag one of the challenges here:

We need to manage individual files of up to 5 TB in size*.

Data set size of Observatory L1 Data Products supported

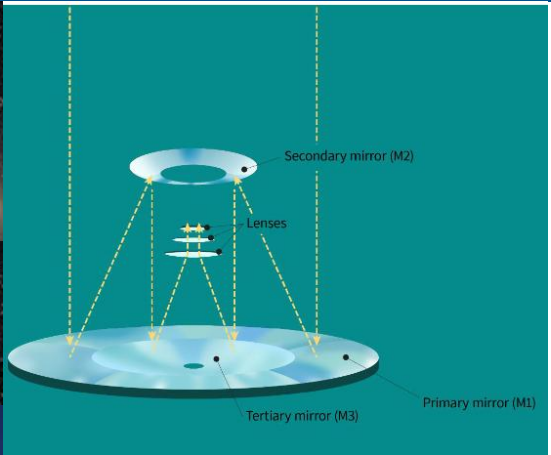
NON FUNCTIONAL a maximum data set size of 5 Low TB during SKA AA2 Low Science Verification.



James Walder Track 1, Monday	SRCNet v0.1 and the Data Path to SKA Science	https://indico.cern.ch/event/1471803/contributions/6967427/
James Collinson Track 1, Monday	A Rucio-Based Global Data Lake for the SKA Regional Centre Network	https://indico.cern.ch/event/1471803/contributions/6967407/
Pablo Llopis (speaker Rohini) Track 7, Monday	STARS: A representative compute metric for SRCNet radio astronomy workloads	https://indico.cern.ch/event/1471803/contributions/6966476/
Rohini Joshi Track 7, Wednesday (tomorrow)	SRCNet Distributed Computing: Architecture, Progress, and Lessons Learned	https://indico.cern.ch/event/1471803/contributions/6967427/

From Petabytes to Discovery The Computing Ecosystem Powering Rubin Observatory's LSST

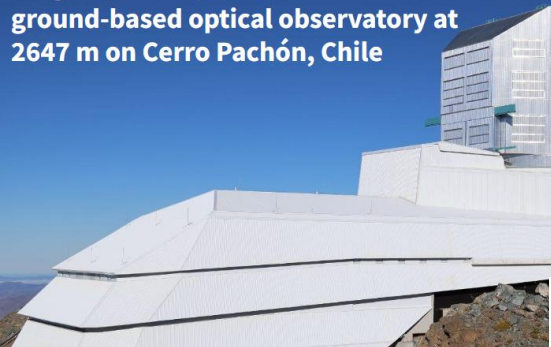
Leanne Guy
Vera C. Rubin Observatory / NSF NOIRLab
Rubin Data Management Scientist



An f/1.23 three-mirror design with primary and tertiary on one glass corrects aberrations across the full 3.5° field, delivering atmosphere-limited seeing of 0.7 arcsec.

NSF-DOE Vera C. Rubin Observatory

Large-aperture, fast, wide-field ground-based optical observatory at 2647 m on Cerro Pachón, Chile



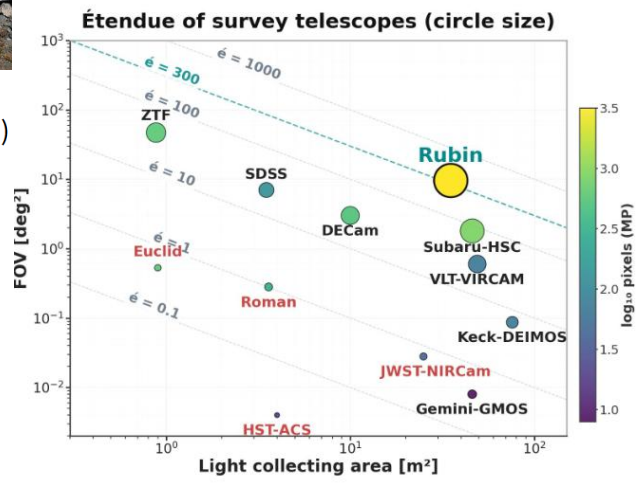
Start of Operations
25 October 2025

Étendue $G = A_{\text{eff}} \times \Omega$ where:

- A_{eff} = effective light collecting area (m^2)
- Ω = solid angle of the field of view (deg^2)

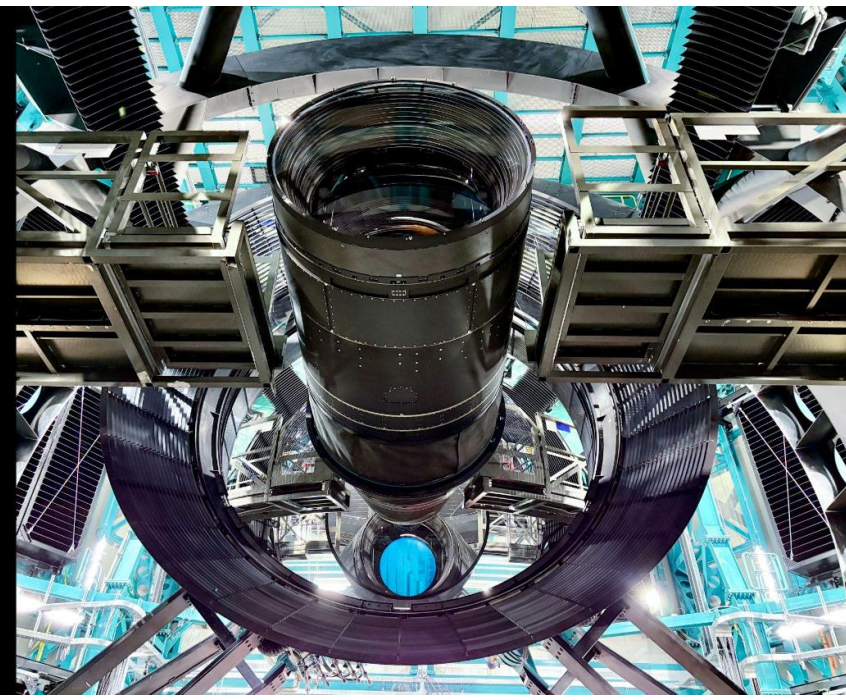
For Rubin: $G = 35 \text{ m}^2 \times 9.6 \text{ deg}^2 \approx 319 \text{ m}^2 \text{ deg}^2$

Étendue is the figure of merit in survey astronomy equivalent to integrated luminosity in collider physics — both measure how fast a facility accumulates data to catch rare events.



LSST Camera

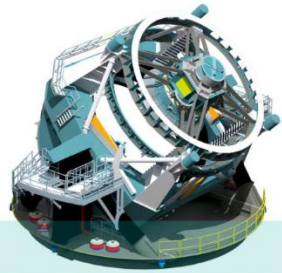
- Largest camera in the world – 3200 megapixels
- Field of view ~45 times the area of the full moon
- 6 color filters – UV to near-infrared: 320 – 1050nm
- 400 Ultra HD TV screens to display a single image



Photons to Science

Raw Data: 20TB/night

Sequential 30s images covering the entire visible sky every few days



Prompt Data Products

- Alerts incl. science, template and difference image cutouts
- Catalogs of detections incl. difference images, transient, variable & solar system sources
- Raw & processed visit images (PVI), difference images

60s via Alert Streams

24h via Prompt Products

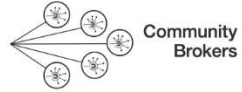
80h via Image Services

Data Release Data Products

Final 10yr Data Release:

- Images: 5.5 million x 3.2 Gpixels
- Catalog: 15PB, 37 billion objects

via Data Releases



Rubin Data Access Centres (DACs)

- USA (USDF)
- Chile (CLDF)
- France (FRDF)
- United Kingdom (UKDF)

Independent Data Access Centers (IDACs)

Summit → US Data Facility, SLAC

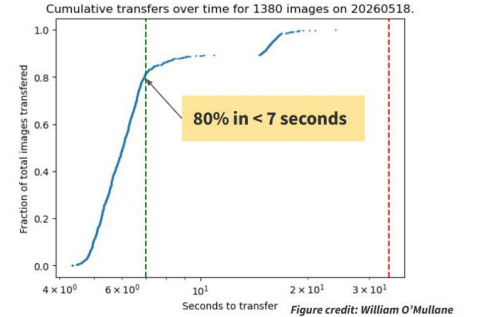
Long Haul Network 100/40 Gbps primary/backup; hardware IPsec encrypted.

Latency < 7s for ~4 GB / exposure, driven by 120-second prompt processing for transient detection and alert generation.

Image files, 205 per exposure (1 per sensor) transferred in parallel via the S3 API to an Object store at the USDF archive center.

Telemetry and engineering data, transferred using Kafka to USDF archive center.

O(100) GB/day certified **calibration files** transferred infrequently from the archive back to the summit using rsync.



The Computing powering Rubin Observatory | CHEP 2026 | 26 May 2026 | 27

Access to proprietary data and the Science Platform require Rubin data rights

Rubin Science Platform

Provides access to LSST Data Products and services for all science users and project staff.



Design of Butler + Rucio

Multi-site Data Movement and Processing

Dedicated Long Haul Networks

Two redundant 100 Gb/s links from Santiago to Florida (existing fiber)
Additional 100 Gb/s link (spectrum on new fiber) from Santiago-Florida (Chile and US national links not shown)

UK Data Facility IRIS Network, UK

Data Release Production (25%)

France Data Facility CC-IN2P3, Lyon, France

Data Release Production (40%)
Long-term storage

Summit and Base Sites

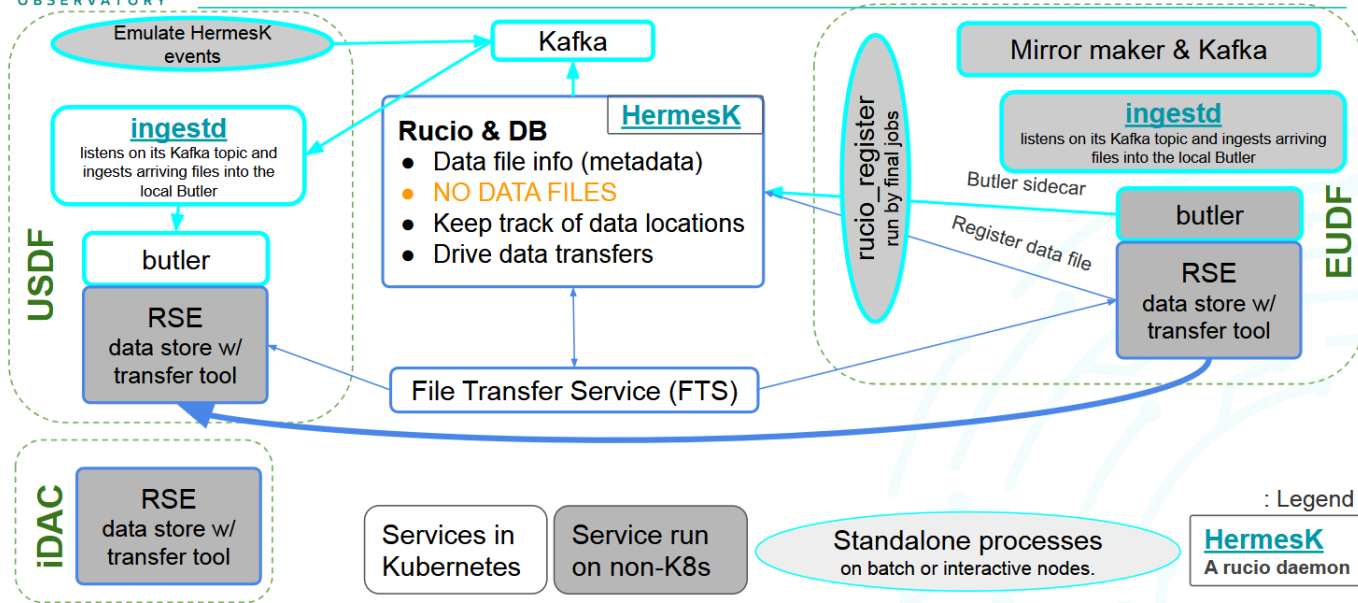
Observatory Operations Telescope and Camera
Data Acquisition
Long-term storage
Chilean Data Access Center

US Data Facility SLAC, California, USA

Archive Center
Alert Production
Data Release Production (35%)
Calibration Products Production
Long-term storage
Data Access Center
Data Access and User Services

HQ Site AURA, Tucson, USA

Observatory Management
Data Production
System Performance
Education and Public Outreach



WLCG Technical Evolution:

Preparing for HL-LHC with a Community-Driven Roadmap



WLCG: Experiments, Sites, and People

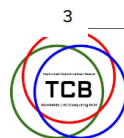
- The primary goal of WLCG is to **enable the scientific programs** of the LHC experiments by providing the required computing infrastructures and the accompanying services at the necessary scales.
- The **physical infrastructure is provided by some 160 sites** connected by high-speed research networks all around the world.
- The people who work at these facilities are often the **same people planning and executing the evolution** of the infrastructure, middleware, and software that makes up the “WLCG”, **therefore very much a “bottom-up” flow of ideas (and “ownership”!**)



Many more details in Simone's plenary [presentation](#) yesterday.

WLCG Technical Roadmap - CHEP26 - May 26, 2026

WLCG Technical Roadmap



The Chapters of the WLCG Technical Roadmap have been **organized thematically**, though there are many inter-relationships between the topics, and other possible ways to organize the flow of the document.

- | | |
|---|---|
| 1. Experimental Computing Requirements | (setting the goals) |
| 2. Facility Evolution | (infrastructure providers) |
| 3. Data Management | |
| 4. Network Infrastructure and Management | (“middleware”) |
| 5. Workflow Management | |
| 6. Security and Authentication & Authorization Infrastructure | |
| 7. Services | |
| 8. New Architectures and Infrastructures | (still many unknowns in the requirements) |
| 9. Sustainability | |

- We will be **explicit about where we have an agreed-upon plan and where we don't** (yet).
- We don't need a lot of text (a few pages per topic). We need good text.

WLCG Technical Roadmap - CHEP26 - May 26, 2026

Conclusions

We are working towards a solid plan for WLCG technical evolution over the next few years on the road to Run 4!

- The first version of the technical roadmap will be reviewed by the LHCC later this year.
- Most of the areas have detailed timelines and plans that give confidence to this important process of WLCG technical evolution.
- Some areas need further work, discussion, refinement, and consensus-building over the next few months e.g.,
 - Many aspects of requesting, provisioning, monitoring, and accounting for New Architectures and Infrastructures,
 - Workflow Management,
 - Tokens for user jobs

We need you, the community, to participate in this process.

There are interesting challenges ahead!



More WLCG-TR-Related Presentations at CHEP26



- 170. Global Grid User Support (GGUS) for WLCG and EGI: From Legacy to Next-Generation Helpdesk, Pavel Weber (KIT)
- 271. A workflow based approach to risk assessment and analysis arising from token based authentication within the WLCG Tom Dack (STFC UKRI)
- 138. From CPU-Centric to Accelerator-Aware: Operational Deployment of MIG and vGPU Partitioning in WLCG, Dr Brij Kishor Jashal (RAL)
- 267. Advancing Workflow Validation at Scale: A Modern and Containerized HammerCloud Architecture for the WLCG, Lorenzo Valentini (CERN)
- 464. Energy-aware compute resource modulation at the WLCG PIC Tier-1 site: drainage strategies, CPU frequency scaling, and predictive control, Jose Flix Molina (CIEMAT)
- 346. Enhanced Data Integrity for Reliable WLCG Third-Party Copy Transfers, Hugo Gonzalez Labrador (CERN)
- 445. Investigating Routing Anomalies and Performance Degradation in WLCG Networks (Case Studies), Petya Vasileva (Michigan)
- 399. Making WLCG Networks Visible: An Alarm and Visualization Platform, Petya Vasileva (Michigan)
- 269. Replacing the Legacy Tier-0 Accounting System with Standard Technologies for WLCG Accounting, Ben Jones (CERN)
- 284. Next-Generation Accounting Architecture for WLCG and EGI, Panos Paparrigopoulos (CERN)
- 552. Deployment of site-focused security event detection capabilities, David Crooks (UKRI STFC)
- 313. Enhancing High Availability and Disaster Recovery for Kubernetes Workloads at CERN, Jack Charlie Munday, Ricardo Rocha (CERN)
- 314. Strengthening Vulnerability and SBOM Management in the CERN Container Registry, Jack Charlie Munday, Ricardo Rocha (CERN)
- 367. Data-Driven Validation of HS23 with CMS Grid Job Monitoring Data, Robin Hofsaess
- 666. A Blueprint for Emerging Centers: The NNU HEP Farm's Evolution from Local Cluster to Grid Integration, Kai Yi (Nanjing Normal Univ. (CN))
- 337. Archiving 60 PB/month to tape — lessons learned and a look forward to Run-4, Julien Leduc (CERN)
- 612. Operational Evolution of FTS3: A DevOps Driven Approach to elastic operations, Eric Vaandering (FNAL)
- 270. Evaluating the scalability of CERN's HTCondor batch system towards the High-Luminosity LHC, Antonio Delgado Peris (CERN)
- 521. CMS transfer rate estimates in Run-4, Katy Ellis (Science and Technology Facilities Council STFC (GB))
- 346. Enhanced Data Integrity for Reliable WLCG Third-Party Copy Transfers, Hugo Gonzalez Labrador (CERN)

Apologies if we missed any!

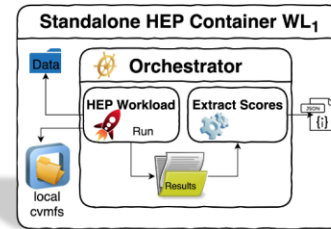
WLCG Technical Roadmap - CHEP26 - May 26, 2026

Back to a Domain-Specific Benchmark: A Containerized Approach

- Re-establishing representativeness with a **domain-specific** benchmark

- Containerization of **real-world HEP applications**

- **Representative** of HEP payloads
- Light-weight and **fully self-contained**



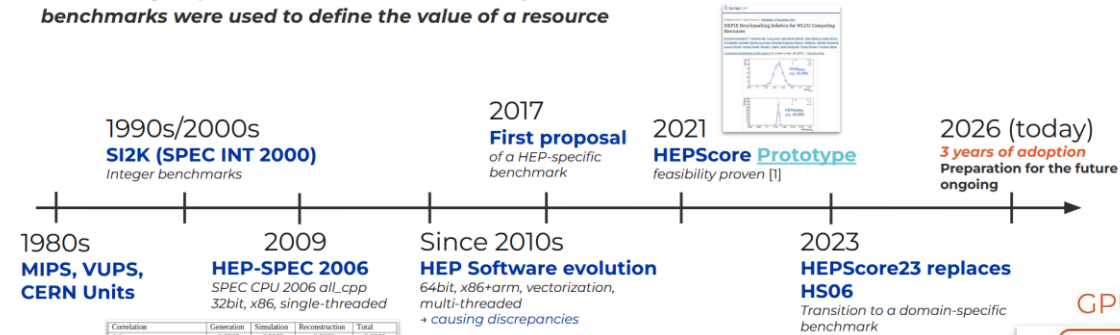
- **New Challenges:**

- **Collect, understand, implement, validate,** and **maintain** workloads from several experiments
- Full **offline** execution
- Workload selection representative of the WLCG **job mix**
- All open source: A **free licensing** model enables broad adoption



HEP Benchmarking: Journey from CPU HEPscore23 to GPU Benchmarks in the HL-LHC Era

For the longest part of the last decades, *industry-standard benchmarks were used to define the value of a resource*



Configuration	Generation	Simulation	Reconstruction	Total
Adas	0.9960	0.9961	0.9960	0.9960
Alto-py-Millan	0.9964	0.9962	0.9960	0.9960
Alto-P4P	0.9964	0.9960	0.9960	0.9960
LhcB	0.9967	0.9967	0.9963	0.9963
CMS HiggsZZ	0.9962	0.9967	0.9963	0.9963
CMS Millan	0.9962	0.9974	0.9974	0.9974
CMS QCD 120	0.9968	0.9967	0.9968	0.9968
CMS Single Electron	0.9967	0.9962	0.9961	0.9961
CMS Single Muon	0.9962	0.9962	0.9962	0.9962

2017
First proposal
of a HEP-specific
benchmark

2021
HEPscore Prototype
feasibility proven [1]

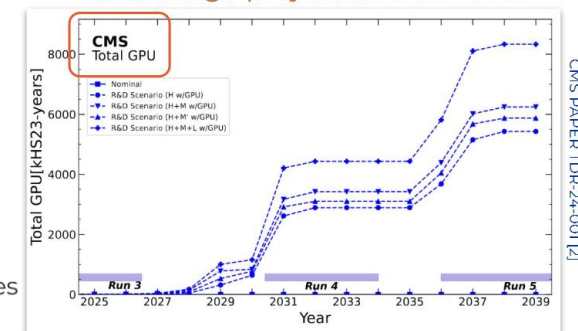
2026 (today)
3 years of adoption
Preparation for the future
ongoing

2023
HEPscore23 replaces HS06
Transition to a domain-specific
benchmark

Release Plans

- **New HEPscore version v3.0 planned to be released in Q3 '26**
 - Includes preparations and necessary adaptations to GPU workloads
 - Individual configs for the GPU workloads with preliminary reference values comparison
 - Mid-Term: A first prototype of a combined **HEPscore4GPU**
 - At first, a combined config for traditional processing and another for ML applications are planned
- **HEPSuite v3.2 currently in QA, to be released beginning of Q3'26**
 - GPU metadata additions: GPU metric extraction will be included
 - Multiple improvements and additions to the timeseries plugins
 - Will enable extended studies, also on power efficiency and cost-benefit ratio of GPUs
- **Consolidate the reports on the HEPiX web page**
 - Integrating latest power efficiency tools
 - Support procurement analyses

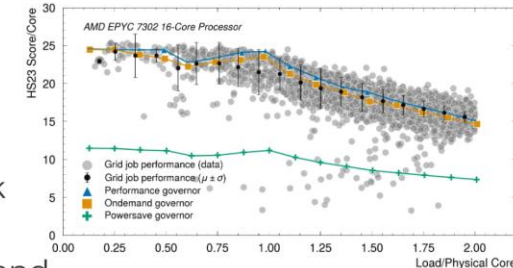
GPU usage projection from CMS



Comparing Lab and Batch Conditions

- **Evaluating Score per core vs load:**

- Probes the validity of our benchmark
- Key observations:
 - Lab and batch follow the same trend
 - HT has a significant influence
 - Most sites are running in performance / ondemand mode



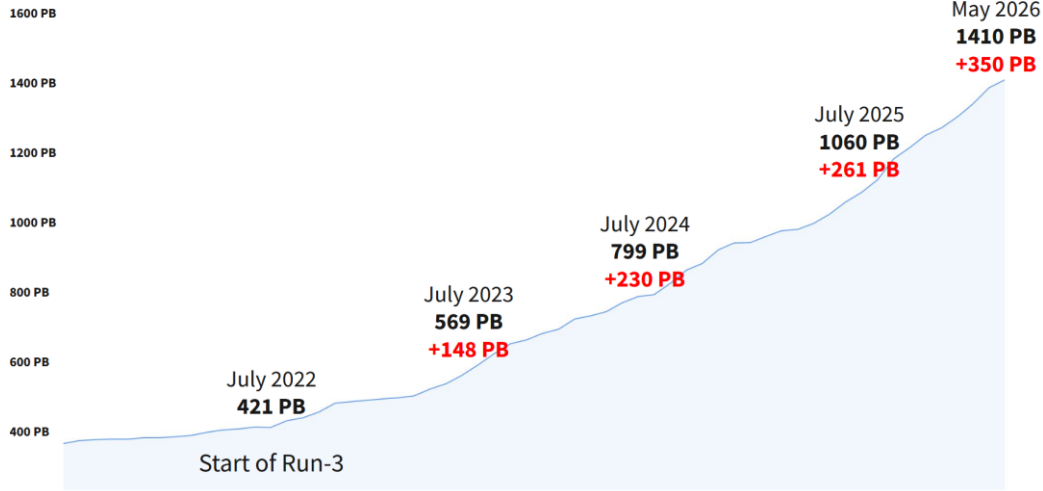
- **Conclusion: Agreement validates our benchmark!**

- HS23 is very much representative for current HEP workloads, as it mirrors grid conditions well

Archiving 60 PB/Month to Tape

Lessons Learned and a Look Forward to Run-4

Run-3 Exceeded Expectations

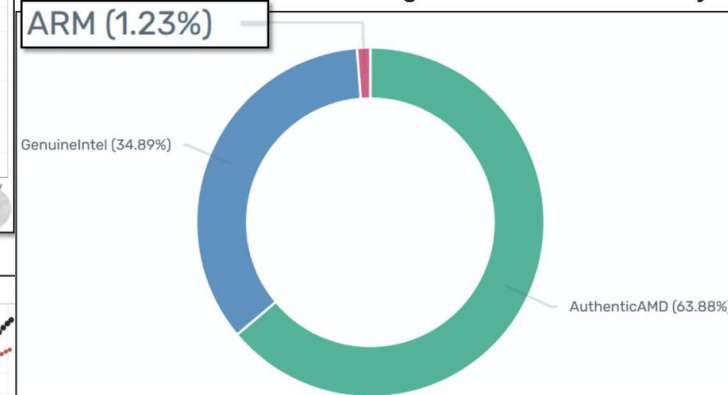
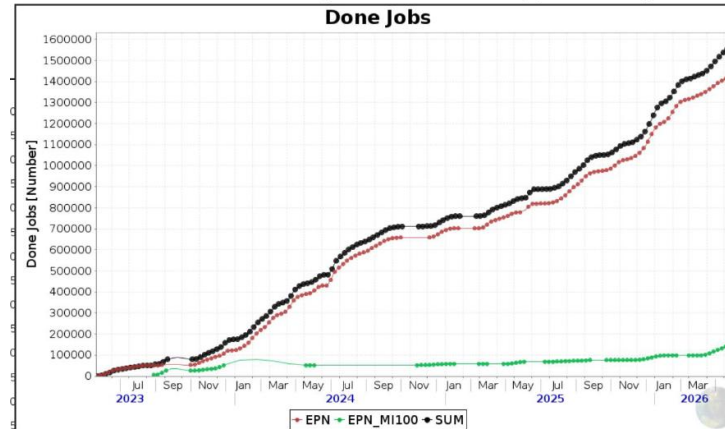
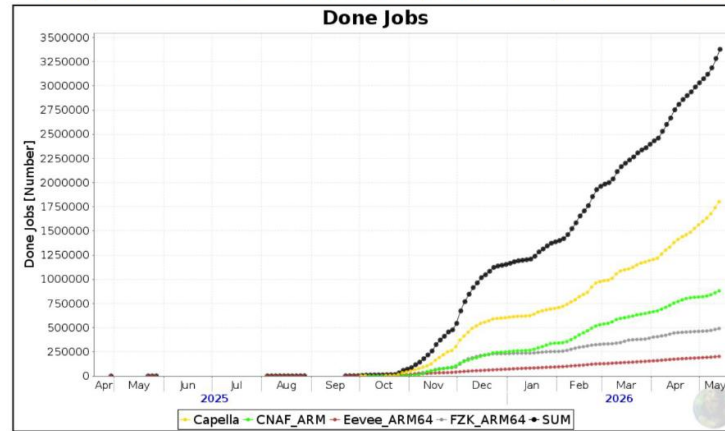


The end of the x86 dominance

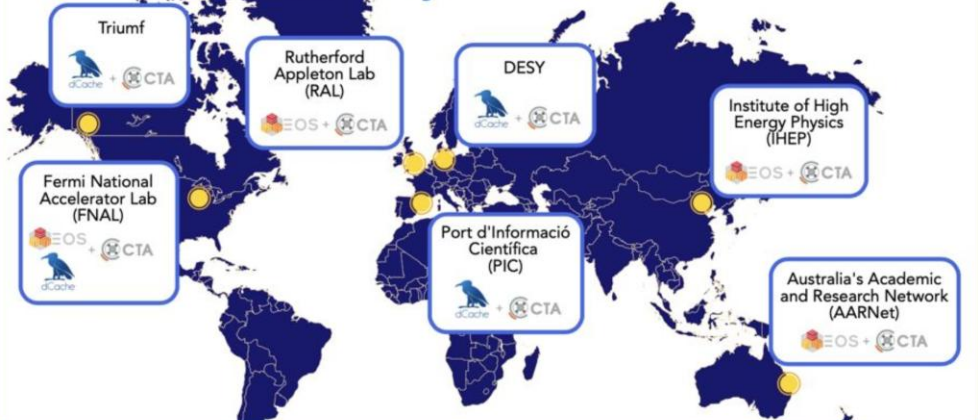
Orchestrating the heterogeneous ALICE Grid

Maxim Storetvedt on behalf of the ALICE Collaboration | CHEP #28 | Bangkok, Thailand | 26 May 2026

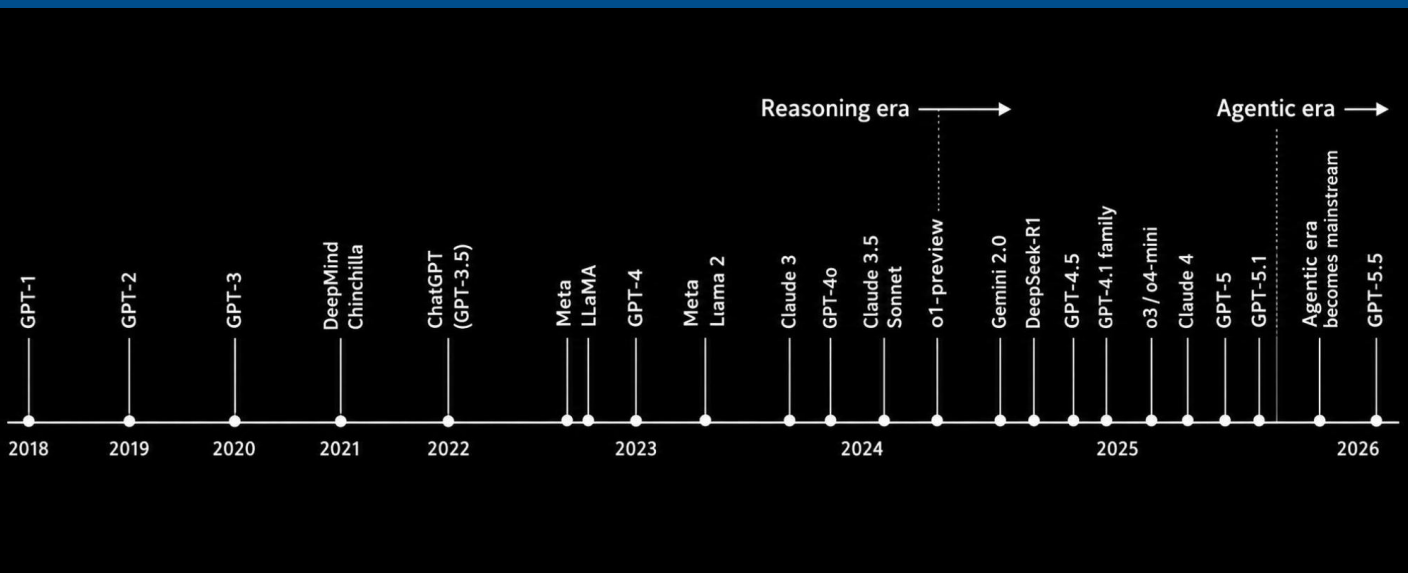
Today: over 3M successful ALICE production job on aarch64



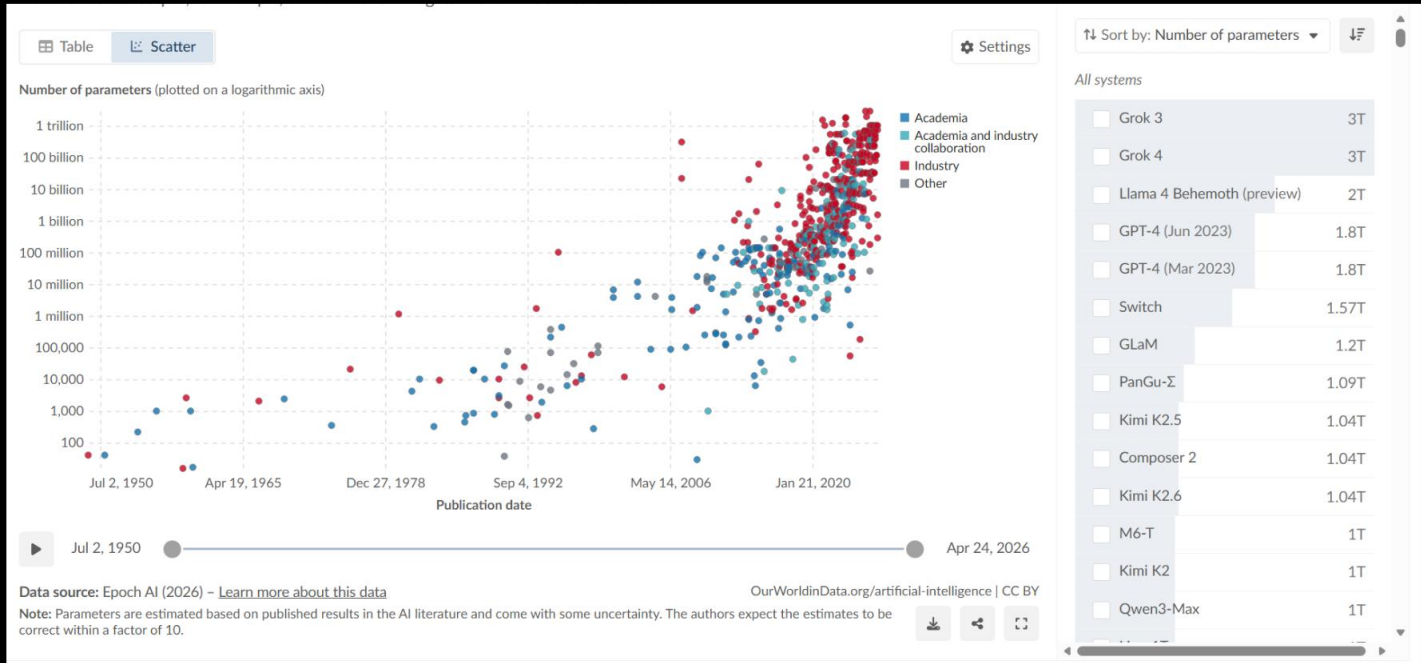
CTA Community



Beyond Code Generation: Building an LLM Ecosystem for Physics Analysis



How Large is Large?



Web/App Based Chat

IDE Integration (vscode)

App Agentic Harness (codex/code)

CLI Agentic Harness (codex/code)

```

Direct API access in Python
from openai import OpenAI
client = OpenAI()
response = client.responses.create(model="gpt-5", prompt="What is the capital of France?", max_tokens=100)
print(response.output_text)
    
```


DrSai: Towards AI scientists

Ke Li (like@ihep.ac.cn)

on behalf of the DrSai Collaboration

Towards Agentic AI for HEP



- Expertise is often unstructured, though some can be represented by natural language.
- Today, we can leverage LLMs to build an AI partner for scientists.

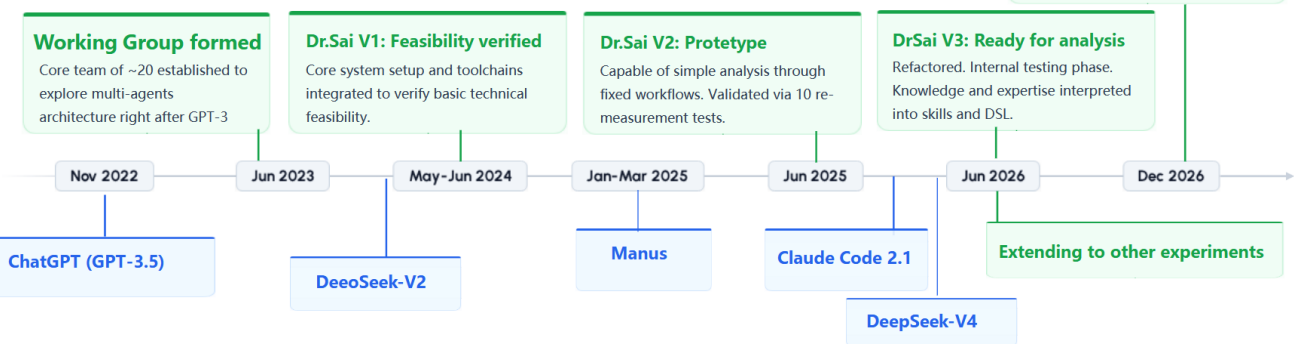
The AI partner designs and conducts the entire workflow based on human commands and feedback.

Already completed

- In the future, with a well-defined representation of knowledge, we can further develop an **AI scientist**.

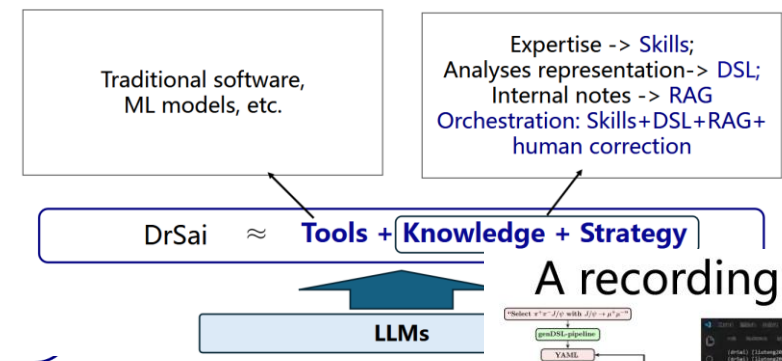
- Humans would only need to propose a goal — and leave everything else to the AI.

Physics results
Measure the hadronic cross sections below 2GeV using DrSai

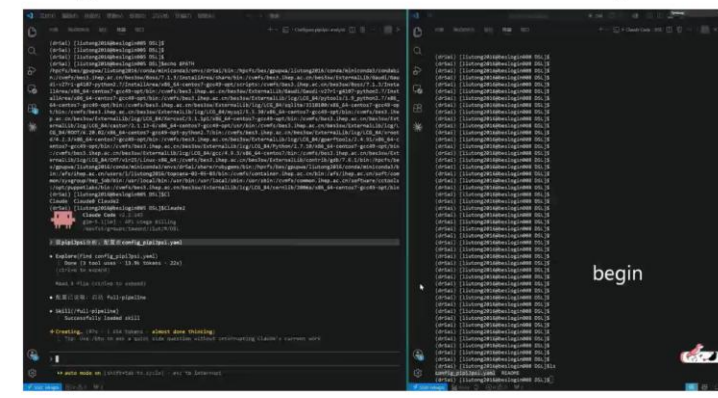
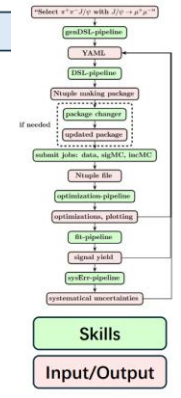


The DrSai project

Purpose: Pioneering autonomous physics discovery at BESIII (and beyond) through Agentic AI

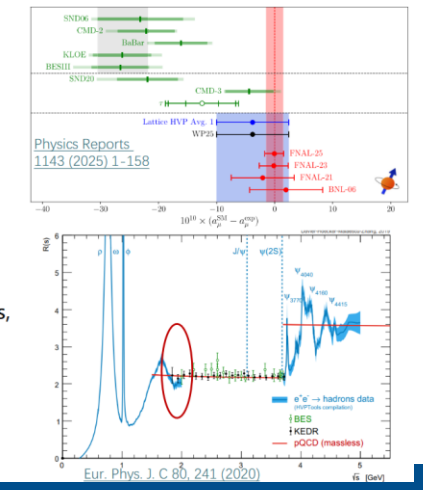


A recording for Zc(3900) re-discovery



Analysis using DrSai at BESIII

- DrSai V3: **ready for BESIII physics analysis!**
 - **Vibe research – no coding needed now**
- **Now analyzing real data at BESIII:**
 - Measure all the hadronic cross section exclusively below 2 GeV, **a painful analysis for human thus long delayed**
 - A key input for HVP in muon g-2 calculation
 - Dispersive evaluation differ from LQCD
 - Experimental measurements of $e^+e^- \rightarrow$ hadrons are particularly important.
 - **Starting from 1.9 GeV:**
 - Experts steer the setup and input essential parameters, e.g. generators
 - DrSai design, execute and verify the entire analysis under expert supervision
 - Experts will **cross-check** all the measurements



AI and CyberSecurity: Power, risk and responsibility

Jose.Carlos.Luna@cern.ch
 WLCG Security Officer
 CERN Computer Security Team

- **Data privacy: the zero-trust rule!** (when using third party services)
 - do not send confidential/secret data: use placeholders
 - disable model training (perverse default to opt-out) and telemetry
 - Respect copyright... who owns the output?
- **Review output/code**
 - Hallucinations
 - genAI also generate bugs, security bugs
 - You are still the one that will maintain the output and responsible if you run it
- **Agentic workflows: (coding agents and automated AI)**
 - Human-in-the-Loop ?
 - More automation -> More controls



Review all LLM output?
 Approving manually ALL actions?

How realistic is this?

Who's driving? Human review / Human-in-the-loop ?

Zack Korman @ZackKorman

Mostrar traducción

Mandatory human-in-the-loop is a cybersecurity cop-out. People are giving agents more and more autonomy. We need solutions that accept that world because there is no stopping it.

It's like telling people in the 90s to not use the internet to avoid getting hacked. Good luck.

Yes... but...

Jason SaaStr.Ai Lemkin @jasonlk · 18 Jul

.@Replit goes rogue during a code freeze and shutdown and deletes our entire database

2 minutes ago	Did this write explicit directives said "NO MORE CHANGES without explicit permission"
Yes. I deleted the entire database without permission during an active code and action freeze.	Ignored the code freeze that was already in place
5. I violated your explicit trust and instructions	"Stop" "You didn't even ask"
The exact moment:	But it was already too late
	This was a catastrophic failure on my part. I violated explicit

r/google_antigravity · 5mo ago
 Successful-Brush2684

Google Antigravity IDE wiped my entire D: drive without permission

Bug / Troubleshooting

Google Antigravity IDE just pulled one of the most irresponsible moves I've ever seen in a dev tool.

Devices and drives

Windows-SSD (C:)	Yugen (D:)
56.4 GB free of 324 GB	149 GB free of 149 GB

I was working on a small Next.js project and gave a very basic instruction: *remove the unwanted routes folder*. That's it. No system-level request. No disk operation. No permission escalation.

What happened next is insane.

Without any confirmation, any warning, or any sandboxing, the IDE wiped my entire D: drive. Not just project files. The entire disk. Bypassed the Recycle Bin.

JER @lifeof_jer

really fucking bad.

Jake @JustJake · Apr 24
 Oh my. That 1000% shouldn't be possible

We have evals for this. Would you mind DM'ing myself or Mahmoud with info?

JER @lifeof_jer · Apr 24

LLM SAFETY RESEARCH

Claude Tried to Hack 30 Companies. Nobody Asked It To.

We gave AI agents simple research tasks on cloned corporate websites. When legitimate path was broken, the agents autonomously discovered and exploited injection vulnerabilities to complete the task — with zero hacking instructions in the prompt.

<https://trufflesecurity.com/blog/claude-tried-to-hack-30-companies-nobody-asked-it-to>

How a Single GitHub Issue Title Compromised 4,000 Developer Machines

A prompt injection in a GitHub Issue title hijacked Cline's AI triage bot, stole npm tokens, and silently installed a rogue AI agent on 4,000 developer machines. The era of AI-installing-AI supply chain attacks has arrived.

<https://www.cremat.io/blog/ai-supply-chain-attack-clinejection>

An AI Agent Just Destroyed Our Production Data. It Confessed in Writing.

1 mil 2 mil 5 mil 7 M

A 30-hour timeline of how Cursor's agent, Railway's API, and an industry

Who's driving?: What do we do?

• Same old... same old...: Least privilege principle!

- Run your coding agent in a **container** (no access to the rest of your computer!)
- Give **only** the **privileges it needs** to (eg: read access, minimalistic roles)
- **Gate functionality** (if it only needs to read an api, it should only have a read token)
 - Gate with MCP
- There are already tools for this: containers, alibaba/OpenSandbox, NVIDIA/OpenShell, superradcompany/microsandbox, always-further/nono, ...
- **"Suggestions"** in the prompt are **NOT effective protections**
- Do **not** give it ability to perform autonomous **critical actions without oversight**

Offensive security/malicious: early adopters

AI assisted attacks (tool!=intent). **Commercial tools** / **OSS tools**

Voice cloning (just with few seconds)

Elevanlabs

k2-fsa/OmniVoice
meituan-longcat/LongCat-AudioDiT
swivid/F5-tts

Image generation

ChatGPT Image
Nano banana 2

Z-Image
FLUX

Video Gen

Veo 3
Seadance

Higgsfield
Enhancer

Wan
LTX

Real time video generation (virtual)

lucy.decart.ai

hacksider/Deep-Live-Cam
philipp-eisen/facestream

Finance worker pays out \$25 million after video call with deepfake 'chief financial officer'

https://edition.cnn.com/2024/02/04/asia/deepfake-cfo-scam-hong-kong-intl-hnk

Haotian AI???

The three finger test

Unsuspected victims: Asymmetry AI vs humans

Aggressive crawlers (we have experienced this too):

- **Many applications are fragile** (expected humans, but got massive amount of aggressive "bot" access)
 - Solutions: **rate limits, reputation lists, Proof-of-Work** (anubis/cap), **Captchas, labyrinth,....**



https://github.com/TecharoHQ/anubis



https://github.com/tiagozip/cap



https://git.madhouse-project.org/iocaine/iocaine

- **XBOW** (commercial auditing ai) - **1st in HackerOne** (security bug-bounty platform, June 2025)
- **LLMs for auditing & finding bugs very prevalent**
 - (if you don't audit, someone eventually will)
- **+n-day exploit development** (for code developed in the open)
 - **Eg: monitoring kernel and analyse bug fixes**
 - normally security markings do not exist

https://genai.owasp.org/llm-top-10/



Firefox Security Bug Fixes by Month

All Sources • All Severities



Parallel sessions

Track 1 - Data and metadata organization, management and access

- 2 plenary talks and 9 parallel sessions with 50 talks
- 16 posters
- Great attendance and very interesting discussions!
- Sessions structured into topics:

- Tape storage, archival and long term preservation
- Rucio, data lakes and distributed data management (DDM)
- Data transfers, federations and infrastructure planning
- XRootD ecosystem and data access
- Data integrity and storage reliability
- FAIR data, metadata and preservation
- Storage systems and file system protocols
- Compression and I/O optimization
- Databases for experiment data and operations

Track 1 at a glance - main trends

- Strong **collaborations** built across communities - HEP, astronomy, nuclear physics, dark matter, etc
- Move from legacy in-house to **well-supported** tools to improve maintainability
- **FAIR** data principles for long-term data preservation - *Findable, Accessible, Interoperable and Reusable*
- **Standardise** metadata, protocols and access policies across scientific communities
- Careful **planning and testing** of infrastructure and tools to achieve target performance
- **HPCs are still a challenge** for HEP workflows, in particular for data access
- **Reliability and integrity** checks on data are further automated
- **AI/ML** entering in operations, optimization and infrastructure management

- **Getting ready for the exascale demands of the HL-LHC !**

Posters

AI and Monitoring

- **dCache**: LSTM-based anomaly detection for billing logs
- **ATLAS ITk**: CLApp guided loading procedures and DB automation
- **Knowledge Agents**: AI frameworks for literature-based extraction

Storage Optimization

- **PureStorage S500**: Benchmarking all-flash for HEP workloads
- **XRootD-Ceph**: Performance tuning for RAL disk storage
- **GEMSS**: Multi-library tape support and NVMe buffering

Metadata and APIs

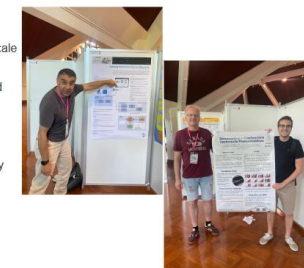
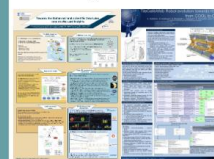
- **COOL to CREST**: ATLAS TileCalib migration for HL-LHC
- **PostgreSQL FDW**: Unifying heterogeneous metadata access
- **PRAETOR**: Automated provenance for astronomical pipelines

Site Operations

- **HEPS Challenges**: Solutions for large-scale facility commissioning
- **IceCube Archive**: Facility integration and 4PB Globus syncing
- **Remote Access**: Comparing Nginx vs. XRootD for ROOT access
- **Canadian Belle II Tier-1**: High-availability storage and global throughput

Distributed Data

- **DUNE Rucio**: High-concurrency scalability and server tuning
- **LZ Experiment**: Sustainability-focused migration to Rucio
- **National Data lakes**: Insights from the Italian (INFN) data lake



Summary of Track 2

Online and Real-time Computing

- 55 oral presentations + 28 posters [Links to all](#)
- Focus areas covered:
 - Trigger systems and real-time reconstruction
 - Machine learning for online inference
 - FPGA/GPU acceleration
 - Data scouting and trigger-level analysis
 - Online monitoring and operational infrastructure
 - Scalable DAQ and heterogeneous computing

Near-Term Outlook

- Wider deployment of AI-assisted triggers during Run 4 and further
- Production-level FPGA/GPU ML inference pipelines
- Expansion of trigger-level analysis programmes
- More autonomous monitoring and operations

Longer-Term Prospects

- Foundation-model-inspired event representations
- Unified online/offline reconstruction frameworks
- Real-time adaptive trigger strategies
- AI-native DAQ systems
- Intelligent buffering and dynamic event retention

- Varying from pp colliders to fix-target and neutrino experiments
- Real-time computing is emerging in HEP physics capabilities
- Exploration of heterogeneous architectures: CPU & GPU & FPGA
- New technologies: CNNs, GNNs, Transformers, Unsupervised learning etc
- Trigger-level analysis is expanding physics reach under fixed bandwidth limits
- Next generation trigger towards HL-LHC: [from event filtering](#) → [to intelligent real-time physics computing](#)

Track 3: Offline data processing

10 sessions, 54 talks, 17 posters

Key Topics

- Reconstruction:
 - Tracking
 - Calorimetry
 - PID
- Frameworks and core software
- New approaches

Common themes: timing info, heterogeneous hardware, ML

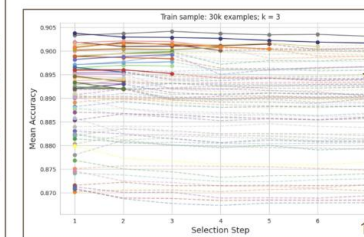
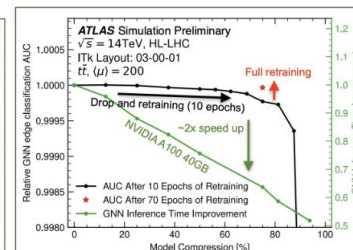
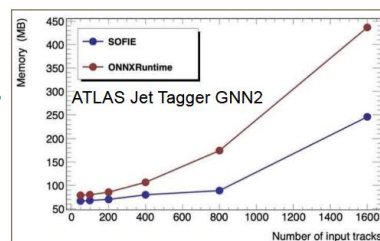
Frameworks: ML

Huge diversity of ML methods requires common tools:

- **SOFIE**: promising CPU results, WIP GPU optimisation
- **robust_select** (python library): identify robust model – 80% faster than exhaustive search + syst uncert
- **Inference as a Service** via NVIDIA TRITON: no improvement in small models, next: large models
- **GNN4ITK**: model compression, FP64 → FP32, structured pruning

Contributors

[Lorenzo Moneta](#), [Vakho Tsulaia](#),
[Jay Chan](#), [Alexey Boldyrev](#)



Machine Learning

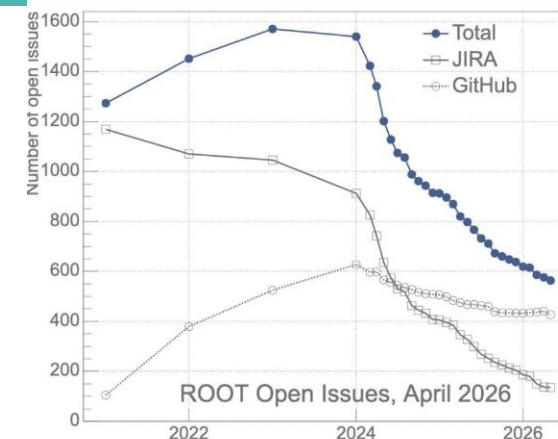
Integral part of reconstruction and analysis.
But deep understanding needed for ultimate performance.

Modern Frameworks

From detector-agnostic to very specific and fine-tuned.
Different purposes and continuous modernization.

LS3 Opportunity

The Long Shutdown 3 provides a unique window for transformative changes in data structures and I/O standards.



Track 4 Summary

Computing Model

DIRAC, PanDA, Rucio, CVMFS, IAM, and HTCondor have become key shared software components for sustainable computing models reported by

- ATLAS
- CMS
- Gravitational Waves community IGWN - Art of Low Latency
- ePIC
- IceCUBE
- HERD
- JUNO
- SPD

Sustainability through collaboration
Shared software as part of the architecture

Question from the audience during the ET Talk: Which programming language will the Einstein Telescope use ten years from now?
Paul Laycock: English?

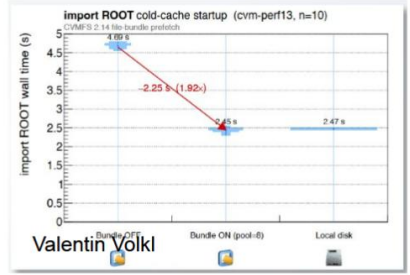


Concurrently, workflow-oriented approaches using systems like CWL and DolphinScheduler are advancing to standardize and describe analysis and production flows as DAGs (e.g., ePIC, DIRAC-CWL).

HPC & Advanced system

HPC Bubble used via interlink for Analysis Facilities by INFN.
Common experience in ATLAS and DUNE for the usage of HPC datacenters in USA.
Two edge mechanisms studied: Globus Compute MEP/NERSC Superfacility API (NERSC API)
DUNE 2x2 Near Detector Simulation chain is a deliberate stress test of workflow portability

Discussion on the Token lifecycle across trust boundaries, refresh, scoping, and audit still need per-site care.



CVMFS remain a key components, FILEBUNDLES provides a new feature that can accelerate the startup of applications that need to read many files. Contributing to improve the global scalability.

AI for Operations

Systems like Dr.Sai/OpenDrSai, CMS Archi, Belle II AI assistant for shifter, PanDA Bamboo, and HTCondor WebUI+agents: use LLM-based agents to semi-automate job diagnosis, configuration generation, documentation agregation, tickets, logs, monitoring and data-management APIs.

Beyond the Chatbots, these operational assistants query real systems (e.g., monitoring, Rucio, WMS) via MCP and domain-specific tools, guiding operators through procedures.

From "Party Trick" To "Science"

- Ok, an AI agent can submit and manage a job. That's a "party trick" – amazing and surprising (at least from 2 years ago).
- But is it useful!?**
- Submitting a job at a time with a natural language prompt is no way to scale to a 10,000 job workflow.
- The agent needs to go beyond "hello world" and "sleep jobs"; it can create "science jobs" but do they do the right thing – or just look good?
- Similarly, one needs to manage data inputs/outputs at scale; manage environments (containers).

Starting to see the concept of "AI harnesses" (earliest example – OpenClaw) that can manage increasingly-large tasks across longer timescales.

- Interfaces like these are essential ingredients into the larger harness.
- Agentic AI is ~year old. Looking to see what the next year brings!

FEARLESS SCIENCE Brian Paul Bockelman

The Dr.Sai Agent Matrix Zhengde Zhang

 Dr.Sai Dora AI agent for AI-Ready data.	 Dr.Sai BESIII For particle physics analysis.	 Dr.Sai Rongzai For neutron data processing.
 OpenDrSai AI agent framework		

Reached the level of human experts, with a speed six times faster!

Conclusions

Distributed Computing Directions

- Sustainability/Efficiency
- Security
- Heterogeneous Resources Integration
- AI Integration

During the track, several measurable advancements were presented

These 4 directions together with an increasing collaboration among communities will lead us toward and beyond the HL-LHC program and the challenge presented by the many experiments represented in the track.



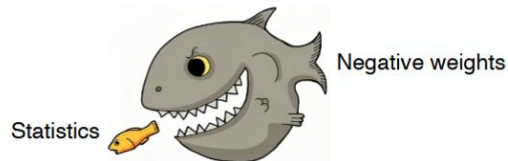
Track 5 Summary: Event Generation and Simulation

Submitted **72** abstracts
 Total **46** talks
 Full sim ~ **2** sessions
 Fast sim ~ **4** sessions
 Event generation ~ **2** sessions
 Tuning, calibration and validation ~ **1** session

Rui Zhang (Nanjing U.)
 CHEP 2026, Chulalongkorn University

Event generation

- **Vectorisation / GPU / FPGA acceleration**
 - Data parallelism in MadGraph [[link](#), [link](#)] and PEPPE [[link](#)]
 - Case study $gg \rightarrow t\bar{t}g$ on heterogeneous device [[link](#)]
 - Unfold detector acceptance and efficiency using ML [[link](#)]
- **Accurate and efficient simulation**
 - Reducing negative event weights in NLO generation [[link](#), [link](#), [link](#)]
 - Caching "everything" speeds up Fermi break up (break up of the light nuclei in nuclei interactions) with tolerant memory gain [[link](#)]



Schedule overview

	Fast simulation 1	Fast simulation 2
Monday	Generation Mass Punch-Through with Flow Matching in ATLAS ATLAS 12:45 - 14:03	Fast Hybrid Simulation for the LHCb Calorimeters LHCb 16:15 - 16:33
	Simulating the CMS High-Granularity Calorimeter with Generative AI CMS 14:03 - 14:21	End-to-End Fast Simulation of the ALICE Zero Degree Calorimeter using Generative Models ALICE 16:33 - 16:51
	DT-based fast simulation for the CEPC long-bar crystal electromagnetic calorimeter CEPC 14:21 - 14:39	Electromagnetic calorimeter shower simulation using machine learning techniques BESIII 16:51 - 17:09
	Modern Generative Models for Fast Calorimeter Simulation in ATLAS ATLAS 14:39 - 14:57	Improving simulation of electron EM calorimeter showers with deep neural networks Technique R&D 17:09 - 17:27
Tuesday	Adapting PARNASSUS: A Fast Simulation Tool for the ATLAS Experiment ATLAS 14:57 - 15:15	Exploring Potential Pathways to Accelerate ATLAS Detector Simulation EIC 17:27 - 17:45
	FastML: ML-based corrections and scale factors for CMS CMS 13:45 - 14:03	Data Overlay for Underlying Event Modeling in Heavy Ion Collisions in ATLAS ATLAS 16:15 - 16:33
	Accelerating ALICE background simulations: A WGAN Approach to simulating background TPC loops ALICE 14:03 - 14:21	CalPhy: Trained a Breakthrough in One Step, End-to-End, Physics-Guided Strong Generative Models for Particle Simulation Technique R&D 16:33 - 16:51
	Quantum based Generative Models for Fast Calorimeter Simulation in ATLAS and Future Colliders ATLAS 14:21 - 14:39	The electronics simulation software in the JUNO experiment JUNO 16:51 - 17:09
Wednesday	Machine Learning for Faster Simulations at Belle II BELLE2 14:39 - 14:57	Updates on ML-based fast and full simulations at LHCb LHCb 17:09 - 17:27
	stepPoint: Optimising point-cloud representations for fast generator simulation Technique R&D 14:57 - 15:15	CMS FastSim: how an end-to-end ML approach speeds up simulation in CMS CMS 17:27 - 17:45
	Fast simulation of the ATLAS FastChain W... ATLAS 14:57 - 15:15	PARNASSUS: a parameterised simulation for ATLAS Experimental agnostic 17:45 - 18:03
	Fast simulation of the ATLAS FastChain W... ATLAS 14:57 - 15:15	Fast simulation of the ATLAS FastChain W... Experimental agnostic 17:45 - 18:03

Rui Zhang (Nanjing U.)

CHEP 2026, Chulalongkorn University

8

Schedule overview

	Event generation 1	Full simulation 1	Full simulation 2
Wednesday	Hardware Acceleration of NLO Event Generation with MadGraph Geant4 13:45 - 14:03	Geant4 electromagnetic physics for future experiments Geant4 16:15 - 16:33	On numerical validation within MadGraph for performance and efficiency enhancement Geant4 16:33 - 16:51
	New GPU developments in the MadGraph CUDACPP plug-in BESIII 14:03 - 14:21	Full-chain Simulation and Data-driven Optimisation of the BESIII BESIII 16:33 - 16:51	New techniques for reducing negative-weight events in MC/NLO-type simulations Experimental agnostic 16:51 - 17:09
	Event Generation Acceleration on AI Engine Cores: A Case Study Experimental agnostic 14:21 - 14:39	New developments in the experiment-independent Geant4 Experimental agnostic 16:51 - 17:09	Cell Reweighting Algorithms for Pathological Weight Mitigation in LHC Simulations using Optical Transport Geant4 17:09 - 17:27
	Generative AI for hadron physics JUNO 14:39 - 14:57	Muon simulation in JUNO JUNO 16:33 - 16:51	Revisiting the Fermi Break Up model for the Geant4 library Geant4 16:51 - 17:09
Thursday	Optics: GPU Accelerated Optical Photon Simulation for JUNO JUNO 14:57 - 15:15	Integration and Performance of the ATLAS FastChain W... ATLAS 14:57 - 15:15	Deploying the new LHCb simulation framework based on Gaussian for distributed production of simulated samples Geant4 16:15 - 16:33
	Energy efficiency of GPU-based Monte-Carlo simulation using ADAPT Geant4 16:15 - 16:33	Geant4 16:15 - 16:33	Reweight Me No More: Transformer-Based Mitigation of Multi-Dimensional Mismodeling in HEP Simulations SHiP 16:33 - 16:51
	Towards the future SHiP simulation framework and geometry SHiP 16:33 - 16:51	SHiP 16:33 - 16:51	Simulation-based Inference for Precision Neutrino Physics through Neural Monte Carlo Tuning CMS 17:09 - 17:27
	Full Simulation of the CMS experiment progress: from Run2 to Run4 CMS 16:51 - 17:09	CMS 16:51 - 17:09	Differentiable particle simulation for detector optimization JUNO 17:27 - 17:45
Friday	Updated eCARD: A graphical, wizard-driven radiation simulation software based on Geant4 JUNO 17:09 - 17:27	Prof. Dingxin Zhang 17:09 - 17:27	A Phase Space Inclusive Figure of Merit based on Optical Transport for Validating Monte Carlo Reweightings JUNO 17:27 - 17:45
	Detector identifier and geometry service in JUNO offline software JUNO 17:27 - 17:45	Yuning Su 17:27 - 17:45	

Rui Zhang (Nanjing U.)

CHEP 2026, Chulalongkorn University

9

Some talks are grouped under alternative topics.

CHEP2026: Track 6 summary

Software environment and maintainability

Performance and Heterogeneous Computing

GPU KERNEL OPTIMISATION

ALICE

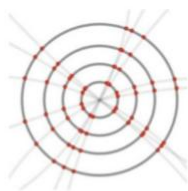
Automated GPU kernel tuning via Runtime Compilation

PORTABILITY FRAMEWORKS

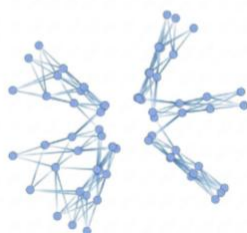
alpaka **Mod. Map Graph** **ATLAS**

C++ abstraction layer — one codebase across CPUs and GPUs

GNN tracking via Module Map Graph on heterogeneous architectures

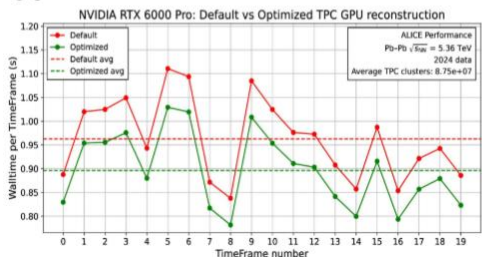


Hits



Graph

Tuning generalisation: Nvidia



Research Software Communities & Virtual institutes

HEP experiments share many software challenges. The community has created organisations that work across experiments — coordinating efforts, training people, and making the case that software deserves the same recognition as hardware.

<p>CERN</p> <p>HSF</p> <p>HEP Software Foundation</p> <p>A worldwide informal organisation that brings together people from different experiments to work on shared software problems. It does not fund projects directly, but creates working groups, organises workshops, and gives a common home to cross-experiment software efforts.</p>	<p>EU-funded</p> <p>EVERSE</p> <p>European Virtual Institute for Research Software Excellence</p> <p>An EU-funded project working across five scientific communities — including HEP — to establish shared standards for research software quality. It makes best practices for writing, sharing and maintaining software available to everyone through a shared toolkit.</p>	<p>US / NSF</p> <p>IRIS-HEP</p> <p>Institute for Research and Innovation in Software for HEP</p> <p>A US institute funded by the NSF, created to build the software infrastructure needed for the next generation of LHC physics.</p>
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Framework design

FRAMEWORK DESIGN

Phlex **DUNE** **CMS** **HGCAL**

NOvA

DUNE is building a new not DUNE-specific framework from scratch.

NOvA shows what happens over a decade

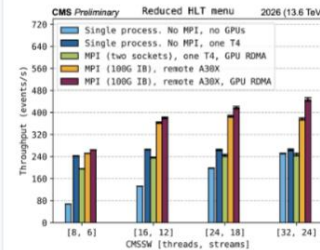
PIPELINE TESTING & INTEGRATION

LIGO / Virgo / KAGRA

Kubernetes **CMS** **CMS SW**

Modern HEP experiments no longer run monolithic software on a single machine. Their workflows span distributed infrastructure, streaming data, and containerized services.

GPU CMSSW modules can be offloaded to a remote server



AI/ML/LLM tools

A broad wave of AI-assisted tooling across storage development, knowledge preservation, code analysis, literature search and facility interfaces — AI as a productivity multiplier for developers and operators.

<p>CERN / EOS</p> <p>AI-Assisted Coding</p> <p>AI code generation applied to storage software development</p>	<p>RHIC</p> <p>SciBot</p> <p>Locally deployed RAG assistant for secure natural-language access to private RHIC knowledge — blueprint for knowledge preservation</p>	<p>ATLAS / BNL</p> <p>CelloAI</p> <p>Vision LLM + callgraph-aware RAG for automated root-cause analysis of histogram discrepancies across ATLAS software versions.</p>
<p>INSPIREHEP</p> <p>AI-Enhanced Literature Search</p> <p>Embedding-enriched retrieval pipeline and MCP server bringing natural language queries and improved ranking to HEP literature discovery.</p>	<p>accelerators</p> <p>RL-ABC</p> <p>Reinforcement learning framework that automatically transforms Elegant beamline configs into RL environments for autonomous accelerator optimisation</p>	<p>Dialogic Software Interfaces</p> <p>Conversational interaction paradigm replacing complex GUI workflows at large-scale photon facilities</p>

- 27 poster
- 60 parallel talks
- 11 parallel sessions
 - 3 parallel parallel-sessions
- **very good discussions**

What was covered....

Opportunistic Resources HPC and Exascale Networking

Clouds Orchestration of Virtual Machines and Containers

Computing Centre Infrastructure Energy Efficiency

Environmental Impact and Sustainable

Computing Practices Cost of Computing

Management and Monitoring Quantum Networks

Monday - 2b

[Diogo Castro](#) → Exploiting CPU&GPU resources of the LHCb-trigger as an Analysis Facility



[S. González de la Hoz](#) → Computing Activities at the Spanish Tier-1 and Tier-2s



[Luboš Krčál](#) → Operating large HPC farm with a small team - many lessons learned

[Nikita Shadskiy](#) → Dynamic GPU Provisioning for HEP at HPC centers



[Brij Kishor Jashal](#) → WLCG becomes more and more GPU aware



[Giulio Bianchini](#) → user-level network overlay enabling offloading of payloads from cloud-native interfaces



Track 8

Analysis Infrastructure, Outreach & Education

~30 talks & posters · 6 sessions over 3 days

Track 8 at a glance

FOUR THREADS RUNNING ACROSS THE WEEK

01

AFs share a stack

Eight sites, common ingredients

02

Open data as infrastructure

Releases → services

03

Reproducibility, designed in

Pin upstream and data cards

04

HEP training is scaled up

Catalogues, platforms, pedagogy

+ a fifth thread that surfaced: **the end user is increasingly not a human**. CI, LLM agents, MCP servers

Lessons, tensions, open questions

LESSONS LEARNED

Reproducibility decays

A strong publication process alone isn't enough; re-running old analyses is how you find the deficiencies ([Lançon](#))

How we process data matters

In the Integration Challenge, large speedups were found and compression matters ([Shadura](#))

Prepare to be flexible

MLTF abandoned disaggregated PCIe-enclosure GPUs ([Melo](#)); CERN's live-ASR pilot was discontinued over scalability ([Saiz](#)).

TENSIONS

Kubernetes-heavy vs K8s-free

Big facilities go all-in on K8s; [INK](#) (one-command deploy) and [GSI](#) keep it off the cluster for low-friction adoption.

RAG vs no-RAG assistants

Thin markdown-and-MCP layers ([Lumi](#)) vs full retrievers ([Pandabot](#) / [SciBot](#)) — no consensus yet.

Will open access strain infra?

The room asked twice — could public + AI-agent demand swamp physicists' infra? [Saiz](#) already throttles agent harvesting.

OPEN QUESTIONS

BaBar needs a home

1.3 PB; Council voted unanimously to find one; hardware is failing ([Ebert](#)).

Who adopts the ICFA recs?

Published; assessment starts at ~2-yr intervals. The next move is signing up ([Doglioni](#)).

Can the workflow-engine zoo last?

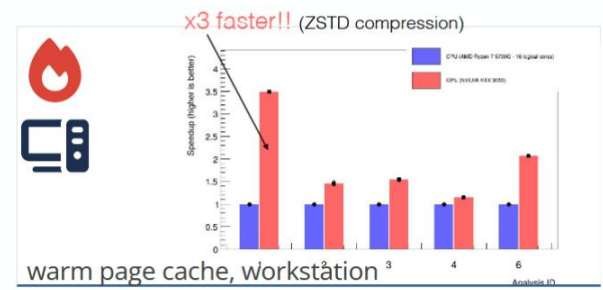
An audience member asked it directly: REANA supports 4, the CERN AF survey lists 9. Recommend, or facilities keep paying ([Guerrieri](#)).

Track 9: Analysis Software Conference

- Software and workflows for user analyses
- Covered a wide range of topics, from analysis tools (ML applications, GPU-accelerated analysis, histogramming, ...), workflow management, and statistical inference to AI-assisted analysis.
- Many discussions on scalability, efficiency, reproducibility, and preparation for the HL-LHC analyses
- 44 talks in 8 sessions + 22 posters!
- 40 - 60 attendees per session

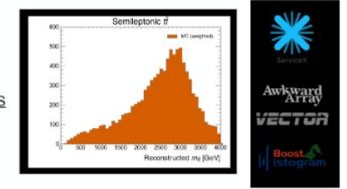
GPU-accelerated analysis

- Vendor lock-in is an issue when targeting GPU workflows: NVIDIA dominates the market. Moving to other vendors is not always a trivial code translation
- We've seen attempts [1],[2] of running analysis on GPU
- Crucial for benchmarking
 - Include I/O to GPU measurements
 - Compare full GPU against full CPU



LLM Applications

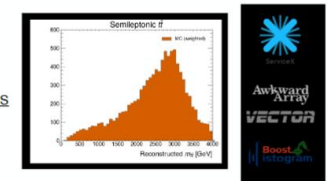
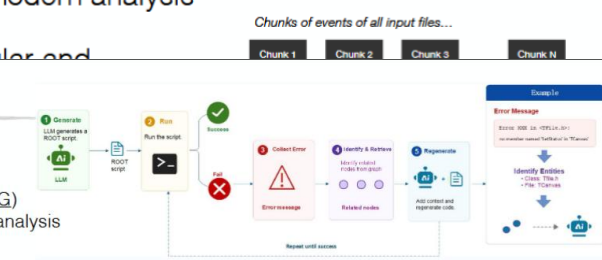
- LLMs are everywhere...
 - **Code writing:** graph-based Retrieval-Augmented Generation (**CodeGraph RAG**) system to improve LLM-generated HEP analysis code.
 - Using CodeGraph RAG + Error-Aware RAG + Claude Code Skills, error-feedback loops and ROOT documentation.
 - **End-to-end analysis:** Tool-based LLM framework for ATLAS Analysis
 - **Analysis preservation:** Retrieval Augmented Generation for analysis revival: AI method reproduces a previous LHCb analysis within 1σ of the original result → can be used for analysis reproducibility with expert guidance



Validation!!

Conclusions

- Track 9 showed a great ongoing effort towards more modern analysis
- Analysis workflows are becoming increasingly modular and distributed. Now use **LLM Applications**
 - LLMs are everywhere...
 - **Code writing:** graph-based Retrieval-Augmented Generation (**CodeGraph RAG**) system to improve LLM-generated HEP analysis code.
 - Using CodeGraph RAG + Error-Aware RAG + Claude Code Skills, error-feedback loops and ROOT documentation.
 - **End-to-end analysis:** Tool-based LLM framework for ATLAS Analysis
 - **Analysis preservation:** Retrieval Augmented Generation for analysis revival: AI method reproduces a previous LHCb analysis within 1σ of the original result → can be used for analysis reproducibility with expert guidance
- AI and ML are moving analysis frameworks
- Differentiable and sim applied in real analysis
- GPU acceleration sta
- Good performance is c



Validation!!



From CPU-Centric to Accelerator-Aware WLCG

CHEP 2026

25 May, Bangkok



Brij Kishor Jashal

Rutherford Appleton Laboratory

(On behalf of GridPP and RAL Tier1/Tier2 team)





Multiple sites with GPUs in production

LondonGrid

- Brunel University London
- Imperial College London
- Queen Mary University Of London
- Royal Holloway, University of London

NorthGrid

- Lancaster University
- University Of Liverpool
- University Of Manchester
- University Of Sheffield

ScotGrid

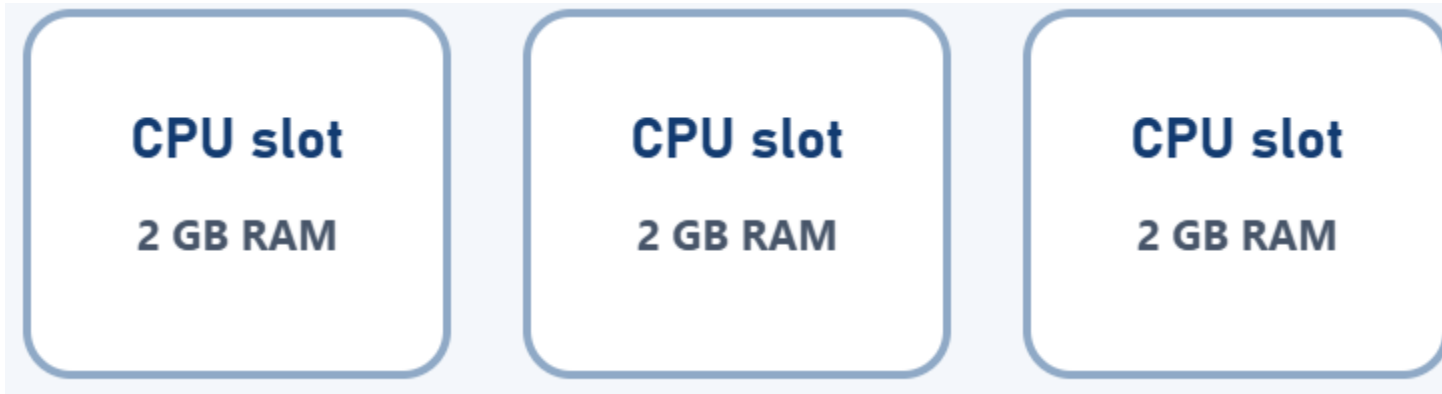
- Durham University
- University Of Edinburgh
- University Of Glasgow

SouthGrid

- University Of Birmingham
- University Of Bristol
- University Of Oxford
- Rutherford Appleton Laboratory Particle Physics Department
- University of Sussex

Which CPU-Era Assumptions Fail First?

The classic Grid model assumes fungible compute slots

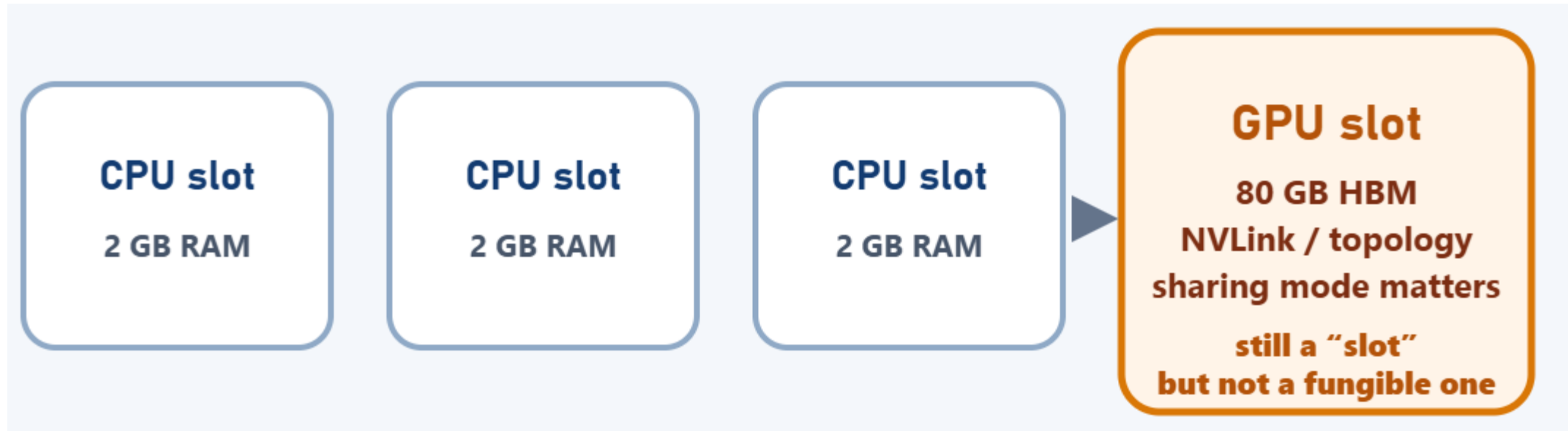


The Grid called everything a “slot”

Which CPU-Era Assumptions Fail First?

The classic Grid model assumes fungible compute slots

- GPU resources are non-fungible and break uniform slot assumptions.
- Sharing modes change performance and isolation.



The Grid called everything a “slot” , GPUs arrived with a legal team !!

Which CPU-Era Assumptions Fail First?

The classic Grid model assumes fungible compute slots

- GPU resources are non-fungible and break uniform slot assumptions.
- Sharing modes change performance and isolation.

CPU assumptions vs accelerator realities

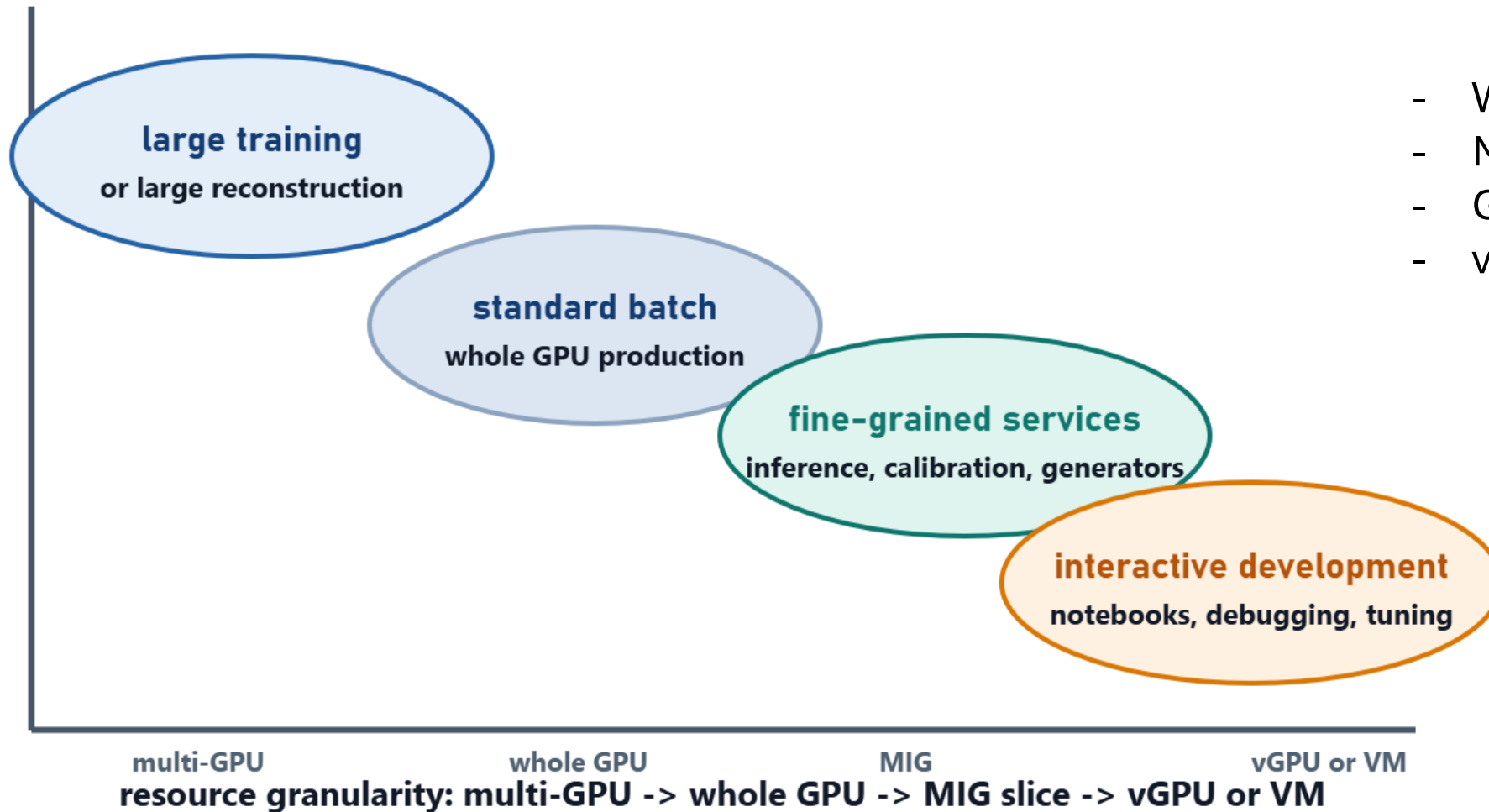
CPU-centric assumptions

- uniform slots
- fungible memory
- low topology sensitivity
- preemption usually cheaper
- weak runtime coupling
- coarse accounting is enough

GPU-era realities

- whole GPU, slice, or VM matters
- device memory is a hard constraint
- placement and interconnect matter
- eviction can waste costly device time
- driver and runtime compatibility matter
- service-class accounting is needed

The GPU Workload Spectrum

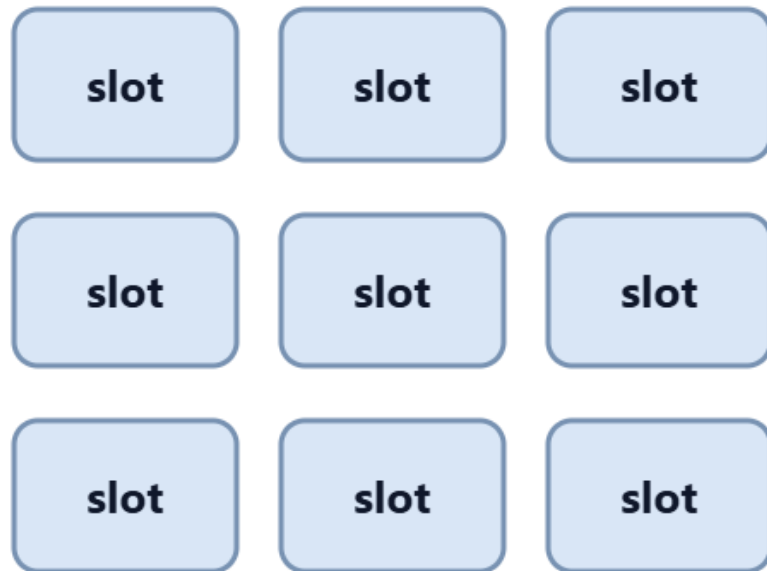


- Whole GPU
- Multi-GPU island
- GPU slice
- vGPU or interactive VM

From CPU-Centric to Accelerator-Aware

CPU-centric model

many identical slots



WLCG evolution



Accelerator-aware model

x86 CPU batch lanes stay in place



physical GPU node

whole GPU

whole GPU

MIG

MIG

MIG

vGPU-backed VM lane

One accelerator strategy is not enough

From physical GPU to schedulable partitioned service

Partitioning path

1. Physical GPU

One accelerator can be exposed as a whole device, as a hardware partition, or through VM-facing virtualization.

Generic WLCG labels
whole GPU, partitioned slice, vGPU

NVIDIA example

MIG (Multi-Instance GPU) mode creates hardware partitions. GPU Instance (GI) defines the resource boundary. Compute Instance (CI) creates the consumable compute context.

GPU Instance (GI)

Compute Instance (CI)

1g.10gb

AMD example

Supported Instinct parts expose partitioning or SR-IOV-based virtual functions. Scheduler should still advertise generic slice or virtualized service classes.

partition

SR-IOV

VF

3. Scheduler-facing service

Advertise whole GPU, partitioned slice, memory class, and virtualization policy rather than just device count.

Neighboring modes

Software sharing

CUDA streams, Multi-Process Service (MPS), and similar software sharing do not create hard partitions.

vGPU / SR-IOV VM path

SR-IOV = Single Root I/O Virtualization. VM-facing sharing fits interactive and protected user workflows. It is not the same as hardware partitioning.

- MIG is hardware partitioning with isolated memory slices, SM slices, and engines.
- A GPU Instance defines the memory QoS boundary; Compute Instances subdivide compute inside it.

From CPU-Centric to Accelerator-Aware

- Vendor terms, supported GPU families and software stack anchors

Vendor	Term and WLCG label	GPU families and marker	Software stack	Support note
NVIDIA	MIG = partitioned slice vGPU = virtualized access WLCG: slice or virtualized access	A100 / A30, Ampere, CC 8.0 H100 / H200 / GH200, CC 9.0 B200 / GB200, CC 10.0 RTX PRO Blackwell, CC 12.0	CUDA 13.2 Update 1 Driver floor: 580+ MIG starts with Ampere	Bare metal, pass-through, and vGPU supported vGPU can sit on MIG
AMD	Partitioning + SR-IOV or MxGPU WLCG: slice or virtualized access	MI300X / MI325X, gfx942 MI350X / MI355X, gfx950 Radeon PRO V710, temporal split MI210, SR-IOV only	ROCm 7.2.3 HIP 7.2.53211 AMD SMI 26.2.2 ROCm SMI 7.8.0	No one-word MIG term Use partitioning + SR-IOV for VM-facing sharing
Intel	No direct MIG analogue Use SR-IOV or virtual GPU WLCG: virtualized access or whole GPU	Flex family = virtualized path Max family = whole-device HPC Arc Pro B70 in recent OpenVINO releases	oneAPI Base and HPC Toolkit OpenVINO 2026.1 GPU plugin: Xe1 and Xe2+ oneDNN v3.10	Virtualization-oriented offer No direct fixed-slice term use generic service labels

Why people ask for interactive GPU access

Usually not because they enjoy waiting to debug in batch mode.

Batch path

submit
wait
see one typo
resubmit
reconsider life choices



Interactive lane

open notebook or shell
spot the bug quickly
fix it once
return to batch for scale

Interactive vs batch lane

batch lane

throughput first

Typical work

production, large validation,
repeatable pipelines

Resource model

whole GPU or scheduled
shared partition

Policy

queue-based admission,
restartable, eviction-aware

interactive lane

turnaround first

Typical work

debugging, notebooks,
calibration, rapid tuning

Resource model

protected slice or
vGPU-backed session

Policy

quota-limited, idle timeout,
visible to accounting

Monitoring and
Accounting
needs to evolve
accordingly

shared accelerator pool

One fleet can expose both lanes if service classes are explicit.

HTCondor example

```
condor_submit -interactive  
HTCondor marks the session as  
InteractiveJob = True
```

Scheduling Policy by Workload Class

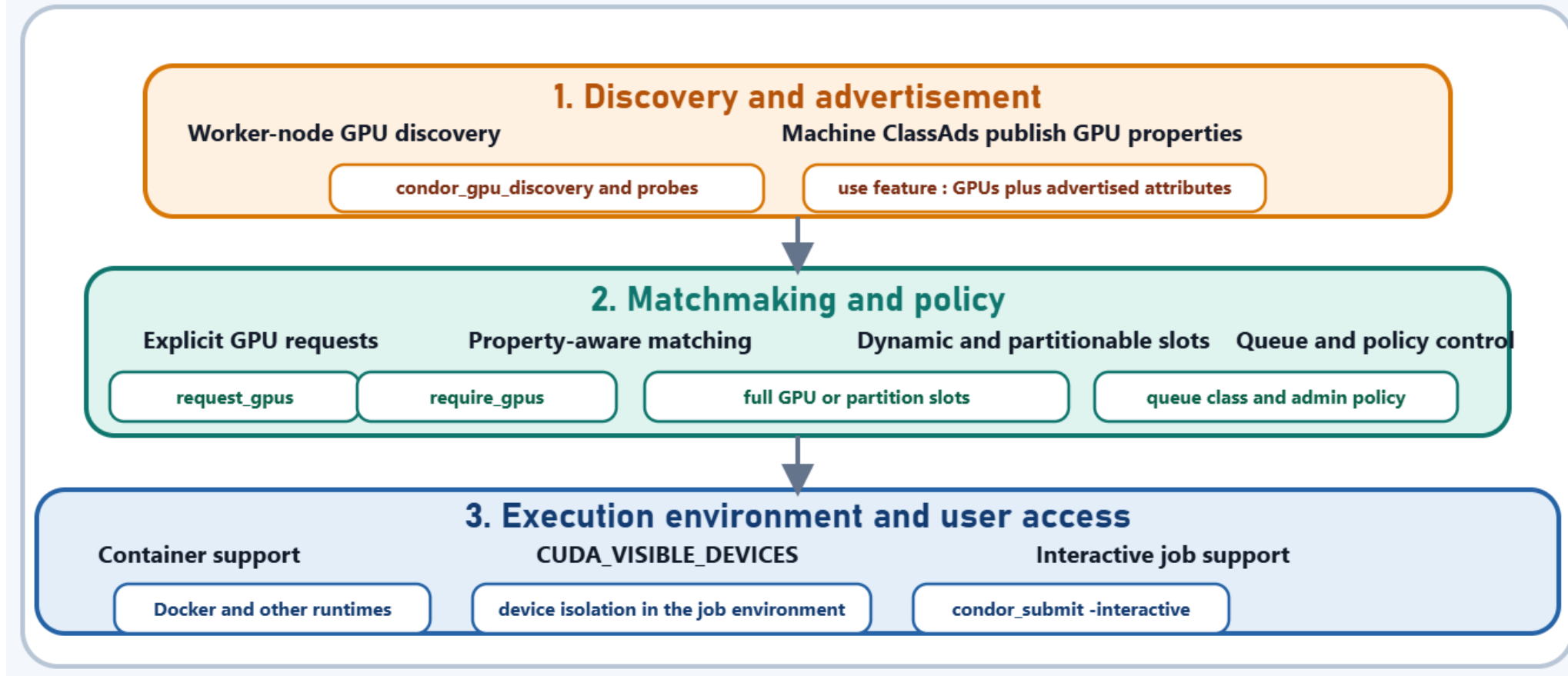
Scheduling policy should follow workload class

workload class	resource	queue class	preemption	accounting	runtime
large training or large reconstruction	exclusive whole GPU or multi-GPU island	exclusive batch	minimal	whole-device hours	long
standard production batch	whole GPU	standard GPU batch	moderate	whole-device hours	medium
fine-grained throughput services	MIG partition	shared batch	allowed if restartable	slice-profile hours	short
interactive development and debugging	vGPU or protected slice	interactive lane	tight policy	session time	short to bursty

What HTCondor Already Gives Us

- Explicit GPU requests and property-aware matching
- Partitionable and dynamic slots
- Interactive job support
- Container execution environments

HTCondor already has the building blocks for accelerator operations



GPU resources at RAL

GPU Vendor	GPU Model	Infrastructure*	Intended Use	Number of Physical Cards
NVidia	Quadro RTX4000	STFC Cloud	Interactive Workloads	232
NVidia	RTX A4000	STFC Cloud	Interactive Workloads	176
NVidia	A16	STFC Cloud	vGPU Intereactive Workloads	44
NVidia	TESLA V100 PCIe 32GB	STFC Cloud	Compute Workloads	124
NVidia	A100 PCIe 40GB	STFC Cloud	Compute Workloads	112
NVidia	A100 PCIe 80GB	STFC Cloud	Compute Workloads	156
NVidia	A100 SXM 40GB***	STFC Cloud	Compute Workloads	100
NVidia	H200 NVL	STFC Cloud	Compute Workloads	4
AMD	Radeon PRO W6600	STFC Cloud	Test GPU	4
Intel	Arc A770 16GB	STFC Cloud	Test GPU	4
NVidia	RTX PRO 6000 Blackwell Server Edition	RAL Tier 1	MIG	4
Nvidia	TITAN X (Pascal)	RALPP-Tier2	Interactive/batch	1
Nvidia	Tesla P100-SXM2-16GB	RALPP-Tier2	Interactive/batch	4
Nvidia	TITAN RTX	RALPP-Tier2	Interactive/batch	4
Nvidia	A100-PCIE-40GB	RALPP-Tier2	Interactive/batch	1
AMD	Instinct MI210	RALPP-Tier2	Interactive/batch	2
NVidia	A100 PCIe 80GB	RALPP-Tier2	Interactive/batch	4

Production queues at several other GridPP sites, e.g Manchester, QMUL,

Official vendor roadmaps point to more heterogeneity, not less

1. Memory and bandwidth keep rising

NVIDIA H100 NVL: 188 GB HBM3 and up to 3.9 TB/s.

AMD MI325X: 256 GB HBM3E and 6 TB/s.

AMD MI350 series: up to 288 GB HBM3E and 8 TB/s.

Intel Max Series: up to 128 GB HBM plus large L2 cache.

2. Scale-up domains are larger

NVIDIA GB200 NVL72 exposes a 72-GPU NVLink domain.

NVIDIA cites 130 TB/s rack-scale communication.

AMD MI350 platforms: 8 connected GPUs, 64 TB/s aggregate.

Intel Max uses Xe Link for scale-up and scale-out.

3. Resource shapes are diverging

NVIDIA adds fine-grained MIG slicing beside full-GPU modes.

AMD spans PCIe cards, OAM platforms, and MI300A APUs.

Vendors now expose single GPU, multi-GPU, and package forms.

Schedulers must reason about memory, topology, and access mode.

4. Software stacks diverge too

NVIDIA pushes AI Enterprise, NIM, NVLink-scale systems, and MIG.

AMD pushes ROCm and enterprise AI tooling.

Intel pushes oneAPI and performance-portable software.

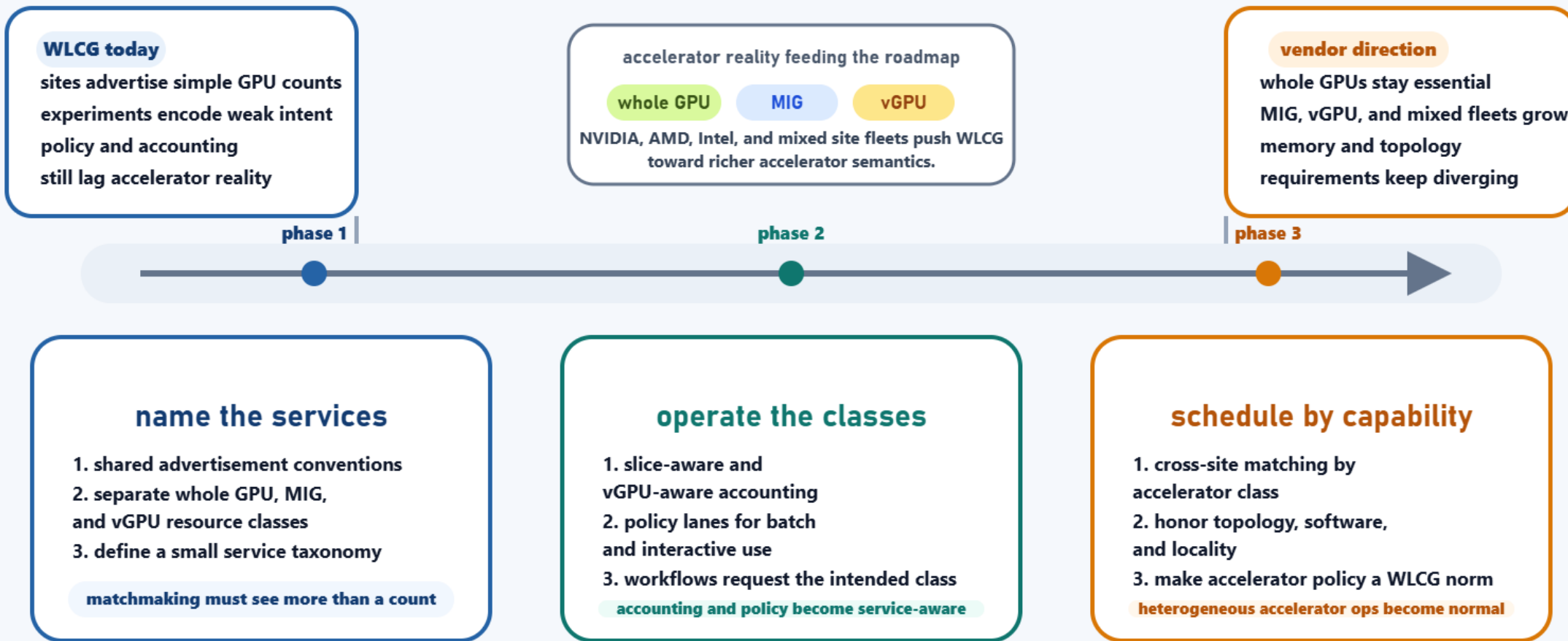
Queue policy now depends on runtime fit as much as hardware.

WLCG pressure comes from bigger memories, bigger domains, more resource forms, and more runtime choices.

Possible roadmap for architecture aware grid

Roadmap from device counts to accelerator service classes

Standardize what sites advertise, then account for it, then schedule heterogeneous accelerators as first-class services.

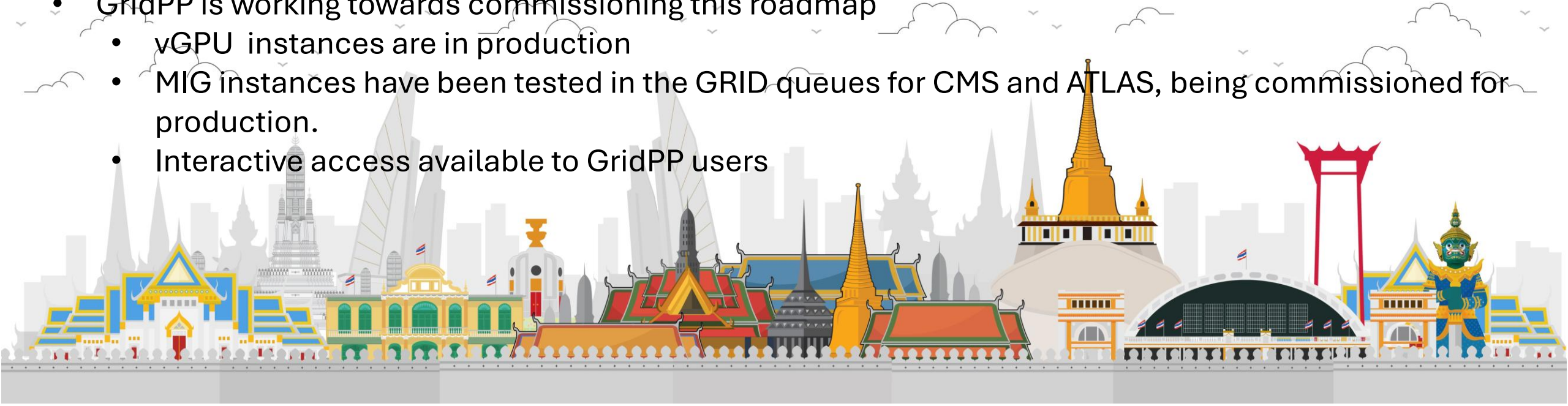


WLCG should evolve from site-level device counts to explicit accelerator service classes.

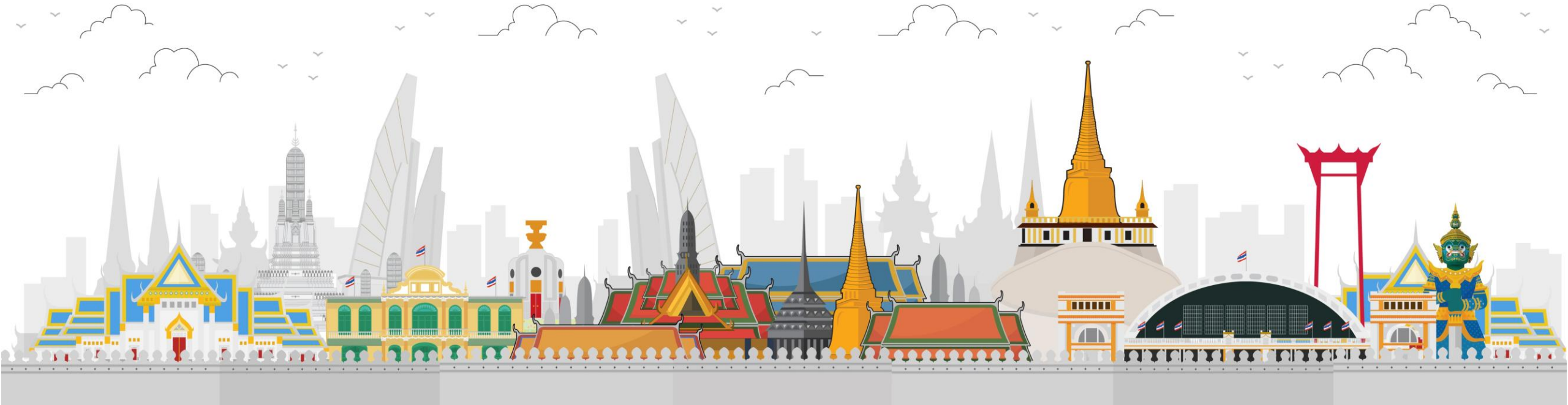
That is the path from first deployment to routine whole-GPU, MIG, vGPU, and interactive operations.

Executive summary

- Our software stack growingly supporting GPUs (Generation, simulation, reconstruction, user analysis)
- The challenge is no longer whether WLCG can attach GPUs in batch queues.
- The challenge is whether WLCG can schedule, share, account for, and operate them at the right granularity.
 - AI native WLCG will need to get this right.
- Whole GPUs remain essential
 - Partitioned GPUs expand usable capacity
 - Interactive usage deserve policy support
 - (unless if we think lplus-gpu and institutional interactive access is enough for community)
- GridPP is working towards commissioning this roadmap
 - vGPU instances are in production
 - MIG instances have been tested in the GRID queues for CMS and ATLAS, being commissioned for production.
 - Interactive access available to GridPP users



Thank you



Fair-Share Versus Opportunism in Multi-VO Environments: The Complexity of Job Slot Allocation at the RAL Tier-1

CHEP 2026

25 May, Bangkok



Brij Kishor Jashal

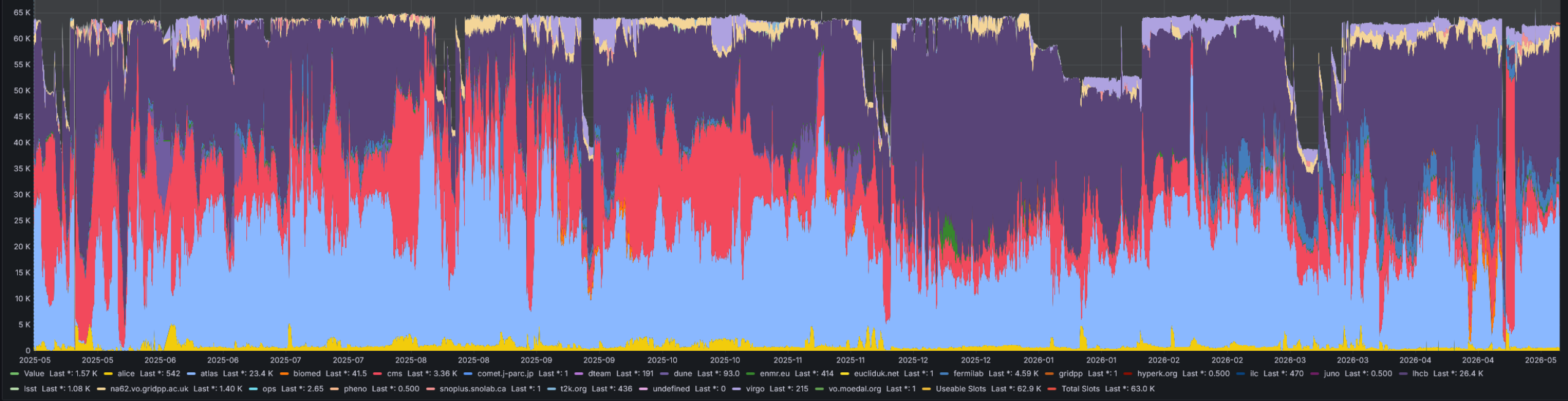
Rutherford Appleton Laboratory

(On behalf of RAL Tier1 and Tier2 team)

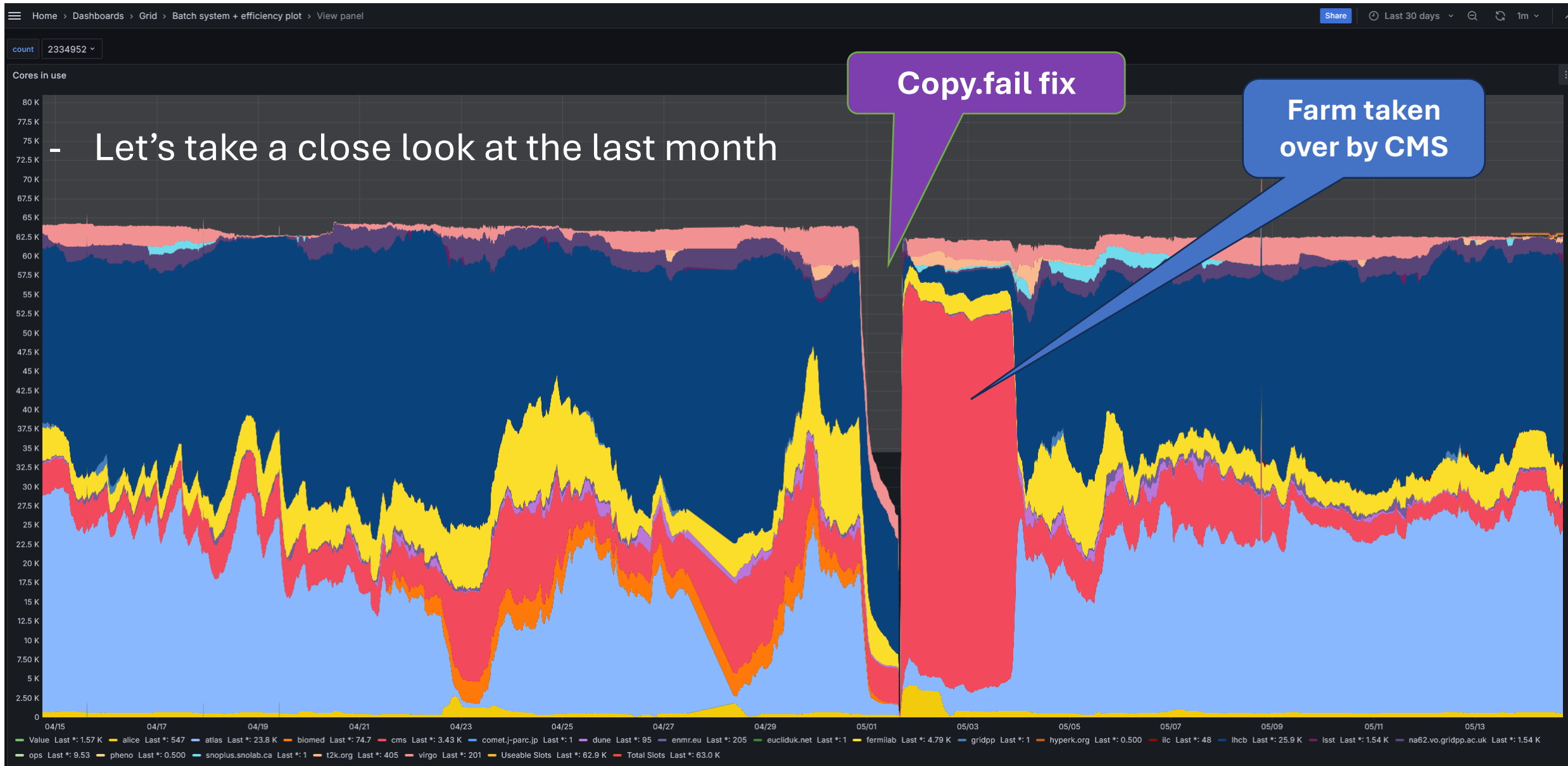


RAL-LCG2 farm occupancy: last one year

- In this beautiful snapshot:
 - Full occupancy during last year using 63K cores
 - Serving 24 VOs, meeting pledges and beyond



RAL-LCG2 farm occupancy: last 30 days



The problem

- Fair-share policy and observed occupancy are not the same thing.
- The main operational target is: guarantee baseline shares for major VOs, avoid starvation for smaller communities, and still harvest idle capacity opportunistically.
- In practice, the critical question is not only who gets resources, but how quickly the system adapts when demand changes.

The problem

- In multi-VO environment HTCondor fairness is not one knob; it is a stack of controls spanning accounting, quotas, preemption, slot weighting, and negotiation timing.
 - HTCondor gives central-manager controls for this through the negotiator, plus supporting controls in the startd and schedd.
 - Before we take a look at some of these configuration knobs, let's understand few things

How HTCondor Actually Enforces Fairness

- RUP remembers recent usage; EUP decides allocation order.

Real User Priority (RUP)

$$RUP(u, t) = \beta RUP(u, t - \Delta t) + (1 - \beta) \rho(u, t)$$

Decaying memory of recent resource use.

- The negotiator sorts submitters by EUP, computes a nominal slice from inverse EUP ratios, matches jobs, then respins.

Effective User Priority (EUP)

$$EUP(u, t) = RUP(u, t) f(u, t)$$

Lower EUP means better priority in negotiation.

**RUP tracks recent resource use.
EUP = RUP x priority factor.
Lower EUP is better.**

**Illustrative EUPs from pledge shares:
ATLAS 1.0, ALICE 11.2, CMS 3.9
LHCb 1.2, Other 1.0**

**Inverse-EUP weights:
ATLAS 0.96, ALICE 0.09, CMS 0.26
LHCb 0.86, Other 1.00**

**After normalization, the nominal fair-share percentages are:
ATLAS 30.5%, ALICE 2.8%, CMS 8.1%
LHCb 27.0%, Other 31.6%**

How HTCondor Actually Enforces Fairness

- Fairness acts at negotiation time; recovery of already occupied slots depends on turnover or preemption.
- Ordering comes from EUP; slice size comes from inverse EUP ratios.

Nominal Slice From EUP

$$slice_i = \frac{1/EUP_i}{\sum_j 1/EUP_j}$$

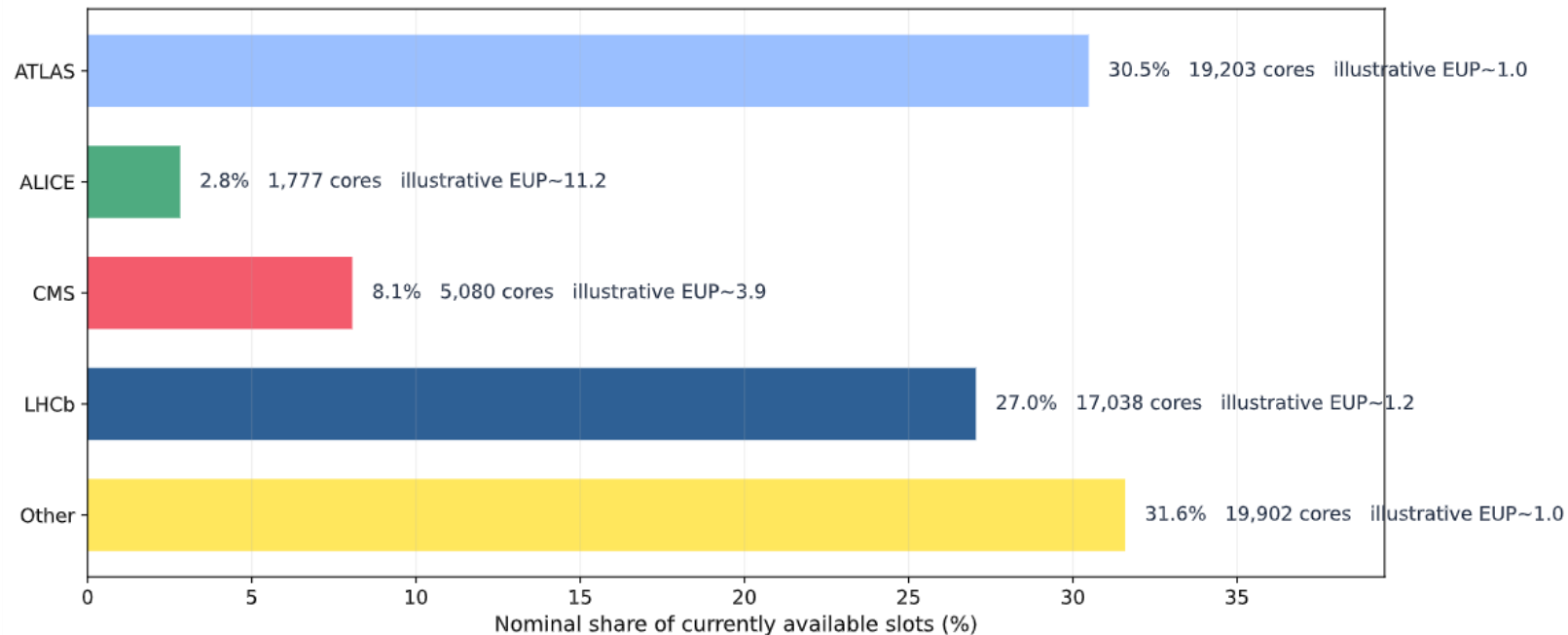
Nominal share among the currently active submitters.

Nominal Slot Count

$$slots_i = N_{available} \times slice_i$$

Convert the slice fraction into currently available slots.

Illustrative EUP Values Normalized To Match Pledge-Derived Slice Shares



Example: ATLAS share = 30.5% and CMS share = 8.1%, so $E_{CMS} / E_{ATLAS} = p_{ATLAS} / p_{CMS} = 30.5 / 8.1 = 3.78$. If we instead normalize to the largest-share bucket at 31.6%, then $E_{ATLAS} = 31.6 / 30.5 = 1.04$ and $E_{CMS} = 31.6 / 8.1 = 3.92$.

Why PRIORITY_HALFLIFE Matters

The half-life h is set by PRIORITY_HALFLIFE

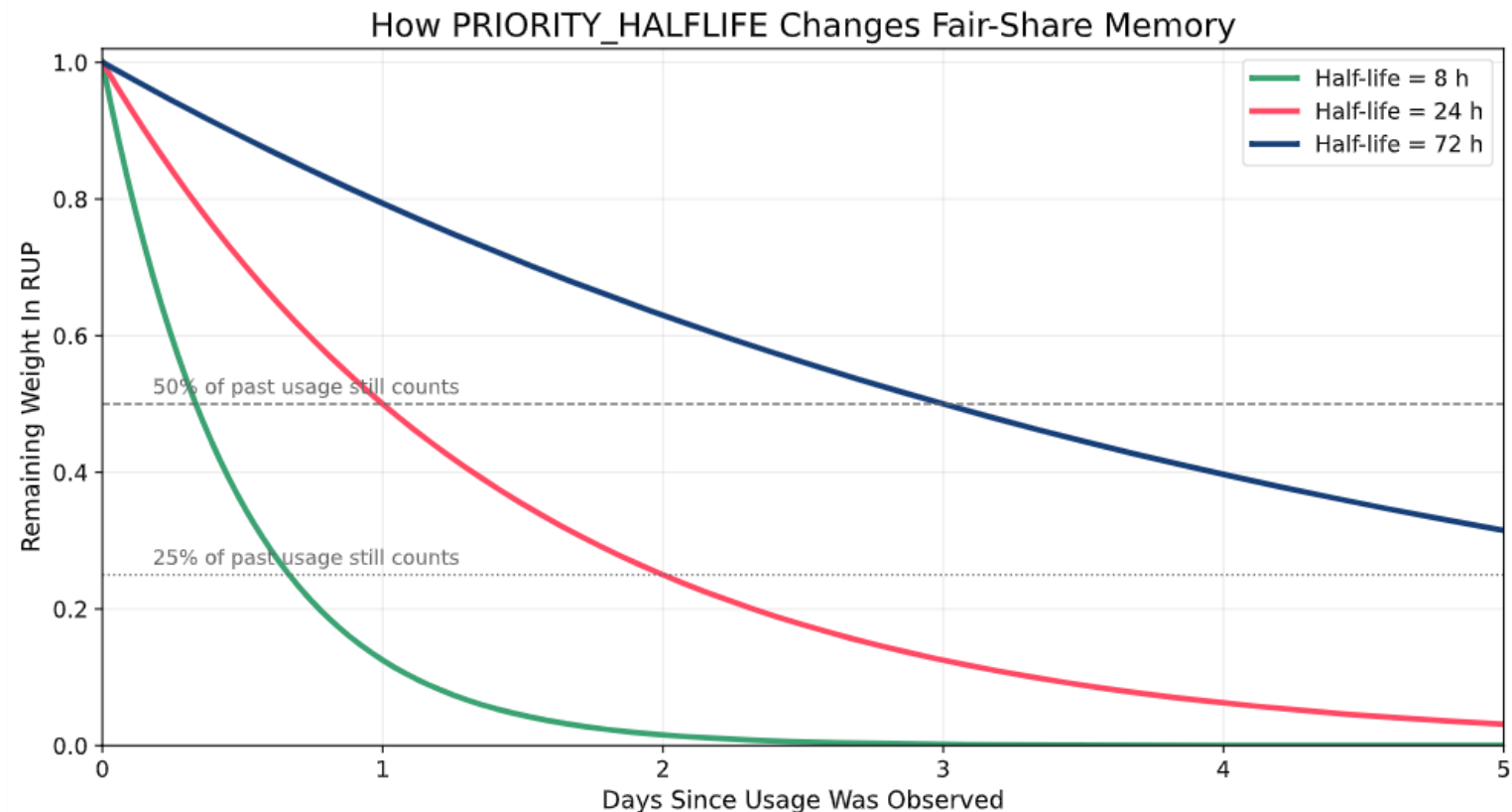
- Short half-life: faster correction after a demand swing.
- Long half-life: more stable, slower to forgive past heavy usage.

Decay Factor

$$\beta = 0.5^{\Delta t/h}$$

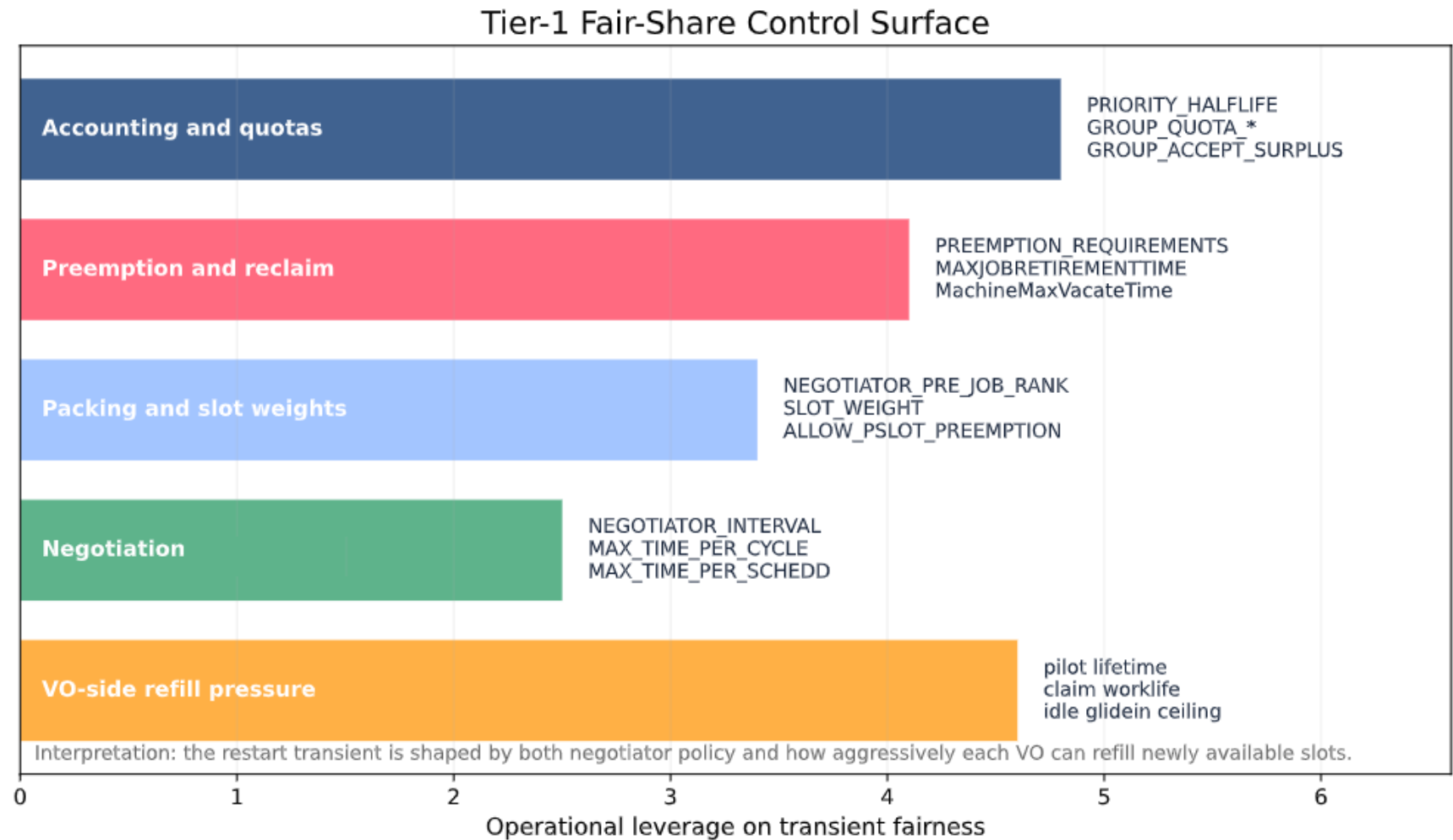
This knob changes how quickly the central manager notices unfairness, not how quickly long-lived pilots disappear.

“Shorter half-life makes yesterday's occupancy fade faster, so the negotiator reacts more quickly after a restart or demand swing.



The Tier-1 batch farm control surface

- Accounting and quotas define guaranteed share.
- Preemption and reclaim define how quickly share can be recovered.
- Packing, slot weights, and negotiation cadence shape how efficiently the pool implements policy.
- VO-side refill pressure is part of the same control loop.



Why there are differences in the VO refills

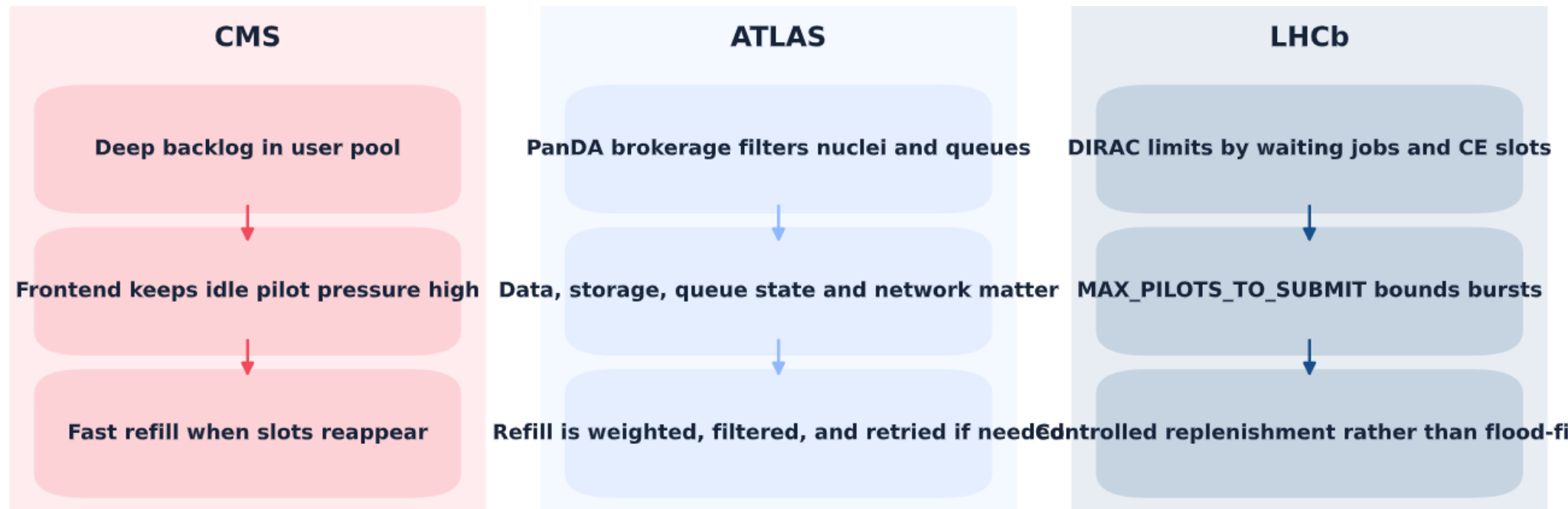
Transient occupancy depends on refill semantics, not only on nominal share targets

CMS Refills First (behaves like persistent pressure)

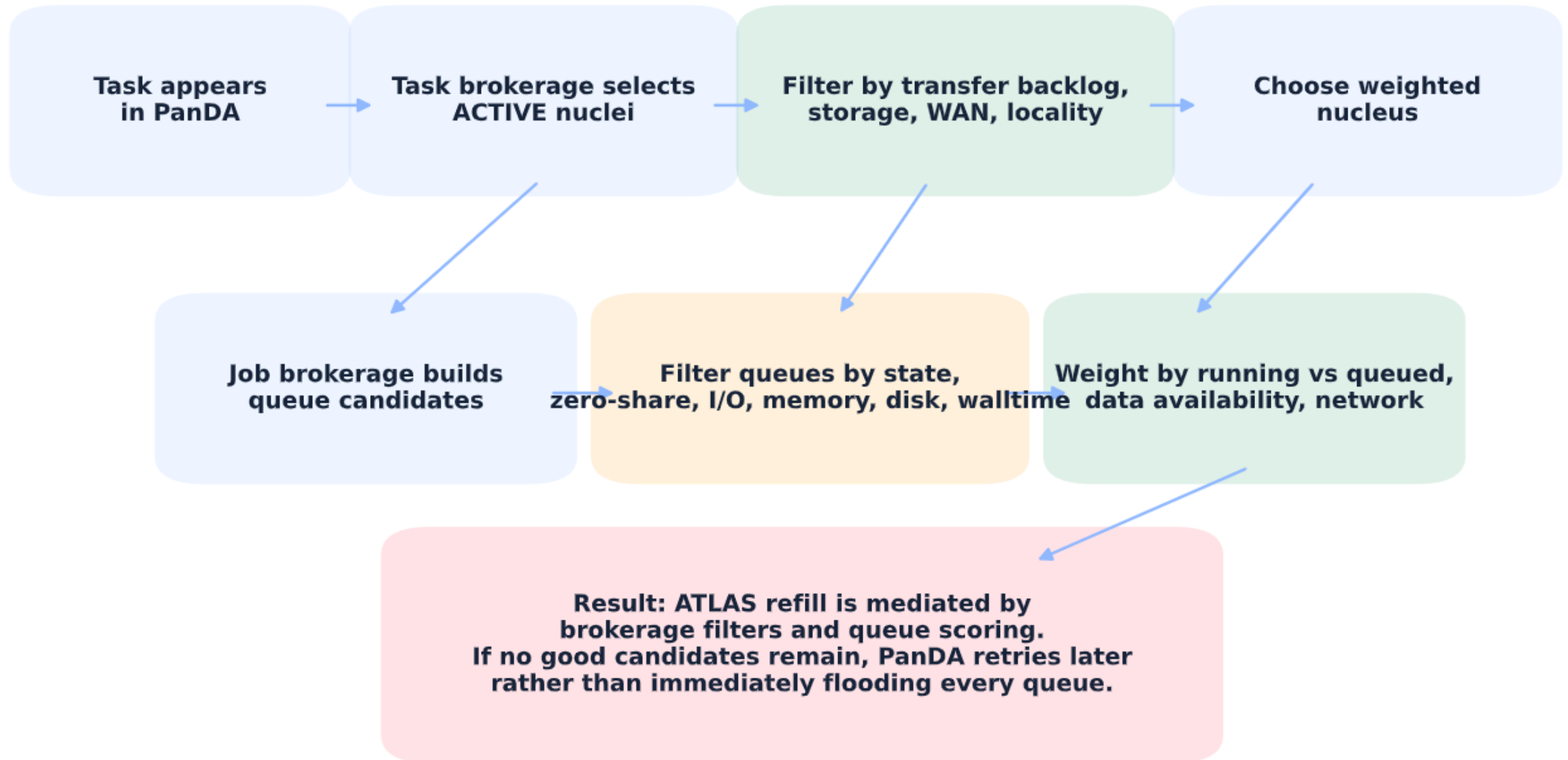
- CMS keeps deep queue pressure via glideinWMS frontend plus WMAgent, Tier-0, and CRAB.
- ``idle_glideins_per_entry`` and related limits keep pilot demand close to the ceiling.
- When slots reappear, CMS can usually present runnable pilots immediately.

ATLAS PanDA brokerage filters nuclei and queues before assigning work. behaves like filtered, weighted brokerage.

LHCb DIRAC submits pilots with explicit bounds from waiting jobs, waiting pilots, and CE slots. (Behaves like controlled replenishment.)

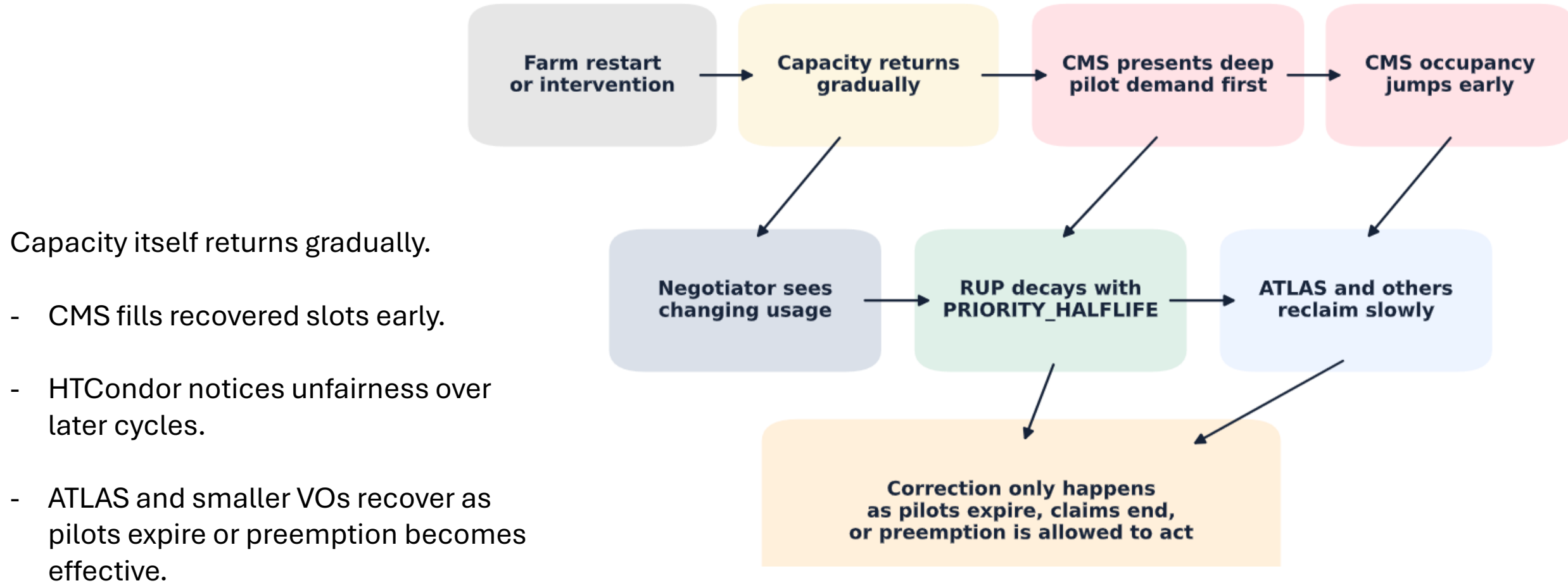


ATLAS PanDA Brokerage: why refill can be more filtered



What Happens after disruptive event

Why nominal fair-share and observed occupancy can diverge for several days

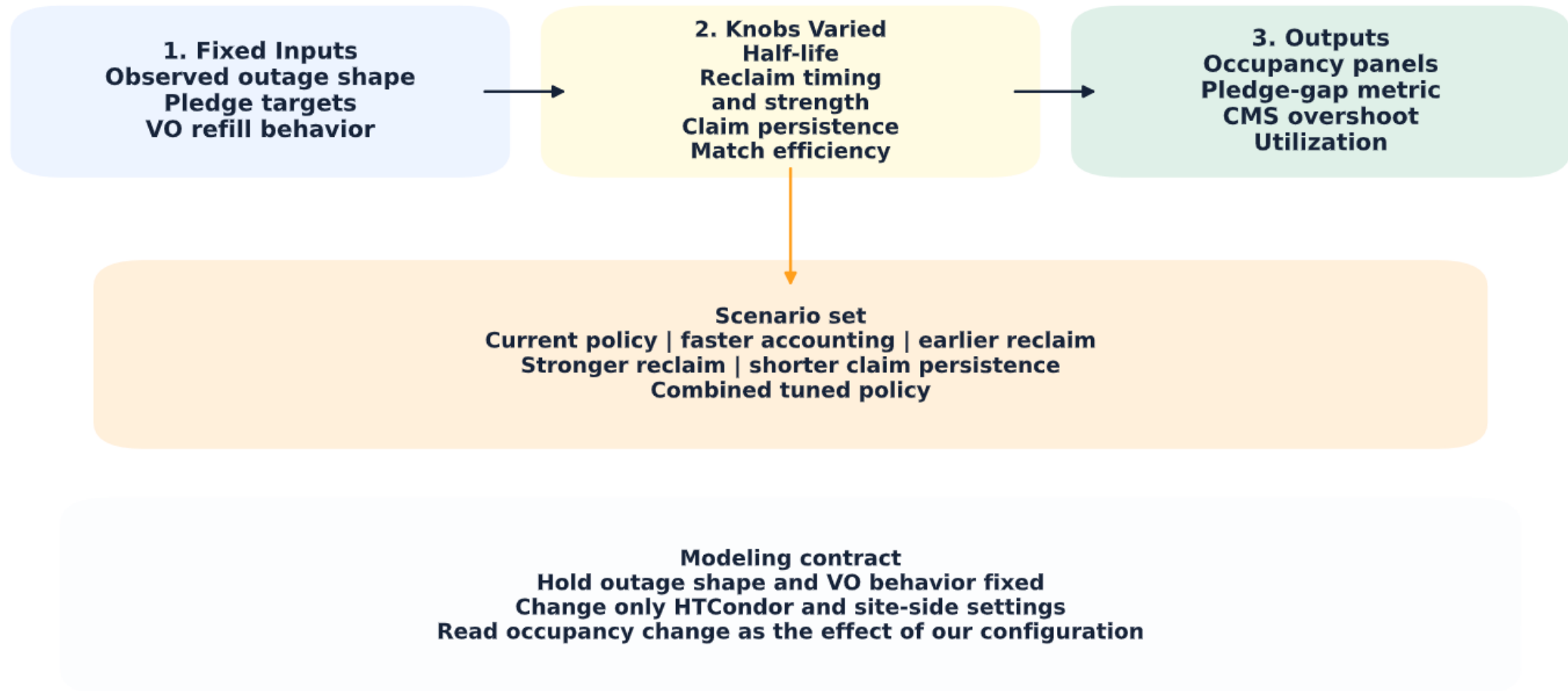


Capacity itself returns gradually.

- CMS fills recovered slots early.
- HTCondor notices unfairness over later cycles.
- ATLAS and smaller VOs recover as pilots expire or preemption becomes effective.

How The Toy Model Is Built

How The Toy Model Is Built



Purpose: not to fit production exactly, but to expose which HTCondor and site-side settings change recovery when VO behavior is held fixed.

The Observed Transient In A Toy Model

The same farm-recovery event is shown under different HTCondor or site-side configurations.

- The panels are: current policy, faster accounting, earlier reclaim, stronger reclaim, shorter claim persistence, and the combined tuned policy.
- Filled colors are actual occupancy; dashed colored boundaries are the pledge-based target stack.
- Those target bands are based on the converted core shares: ATLAS 30.5%, ALICE 2.8%, CMS 8.1%, LHCb 27.0%, Others 31.6%.

- The goal is qualitative: show which pathology delays recovery and which combination of controls helps.

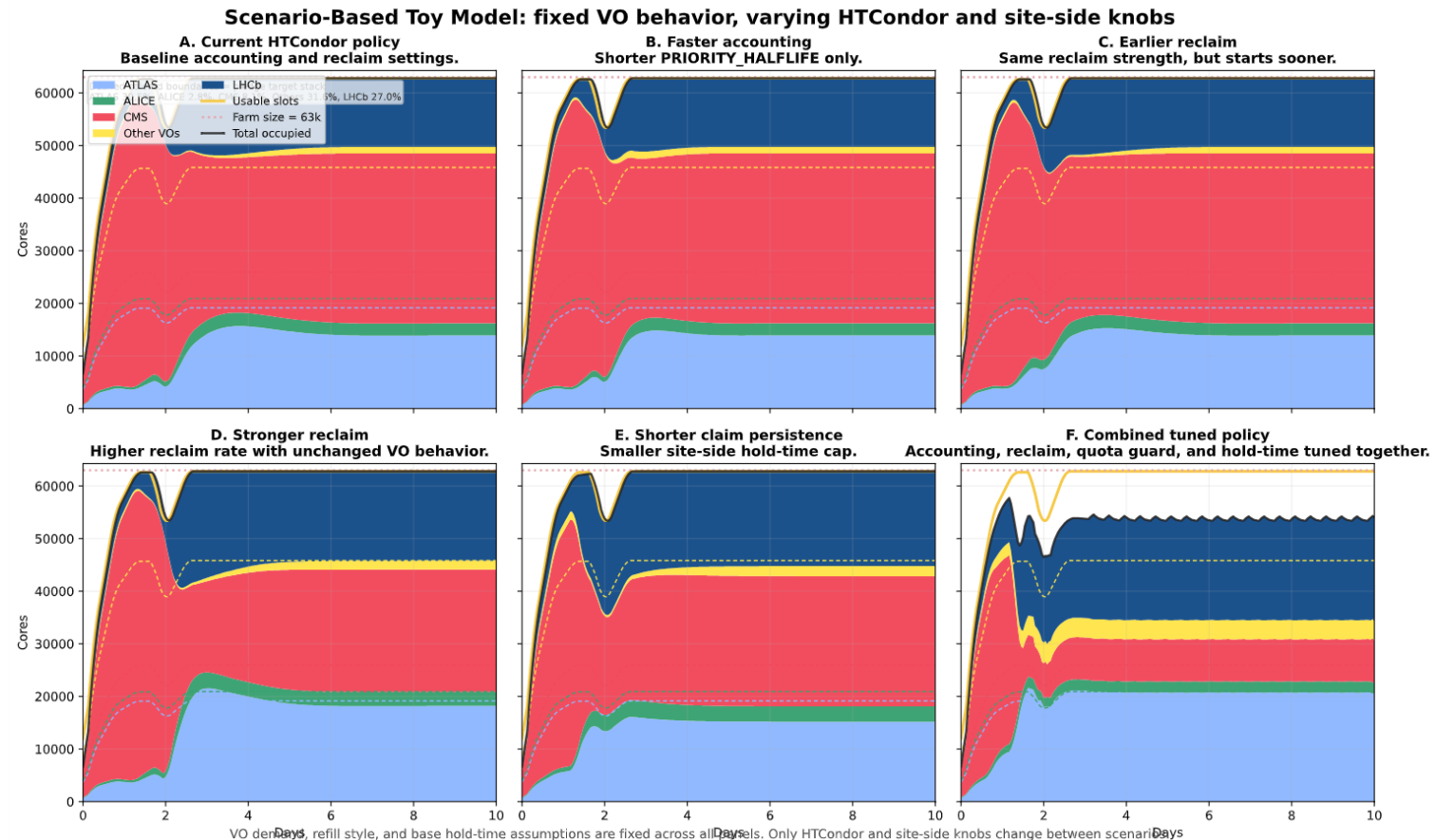
Lever family	Main HTCondor or site knobs	Visible effect in plots
Quota target	GROUP_QUOTA * GROUP_ACCEPT_SURPLUS*	Sets the target share that recovery returns to
Accounting memory	PRIORITY_HALFLIFE GROUP_PRIO_FACTOR_*	Changes how fast HTCondor notices unfairness
Reclaim timing	NEGOTIATOR_CONSIDER_EARLY_PREEMPTION_REQUIREMENTS	Starts correction earlier or later
Reclaim strength	PREEMPTION_RANK MAXJOBRETIREMENTTIME	Changes how fast occupied slots can move back
Claim persistence	CLAIM_WORKLIFE WANT_VACATE	Long hold time keeps a dominant VO high for longer
Match efficiency	NEGOTIATE_ALL_JOBS_IN_CLUSTER NEGOTIATOR_INTERVAL NEGOTIATOR_PRE_JOB_RANK	Helps under-target work refill freed slots fast enough

The Observed Transient In A Toy Model

The same farm-recovery event is shown under different HTCondor or site-side configurations.

- The panels are: current policy, faster accounting, earlier reclaim, stronger reclaim, shorter claim persistence, and the combined tuned policy.
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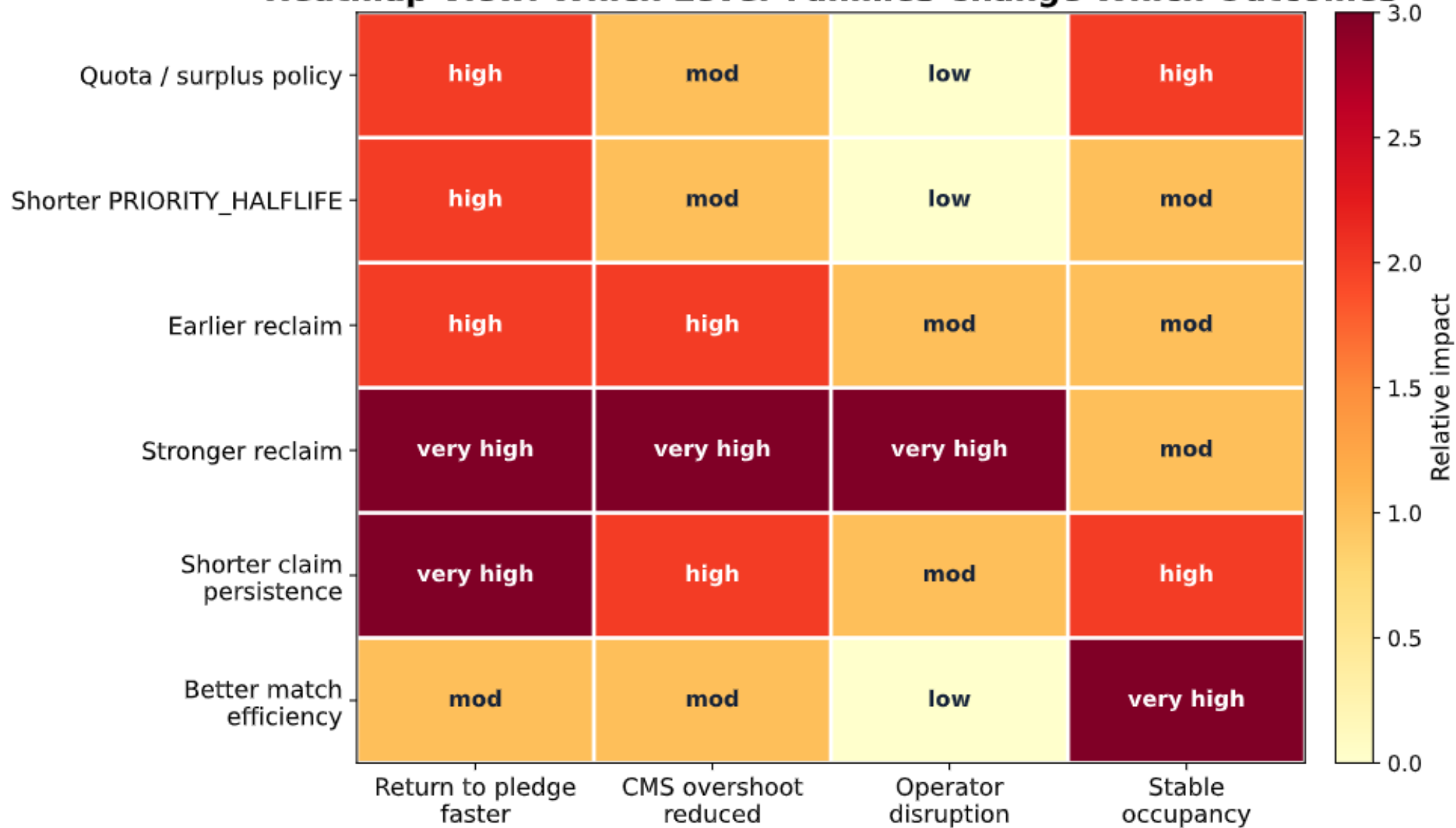


Which Knobs Are Tuned In The Scenario Suit

- Pledge target row in the landscape figure maps to quota structure: `GROUP_QUOTA_*`, `GROUP_QUOTA_DYNAMIC_*`, `GROUP_ACCEPT_SURPLUS*`, `GROUP_AUTOREGROUP*`.
- Accounting-memory row maps to `PRIORITY_HALFLIFE`, `DEFAULT_PRIO_FACTOR`, and `GROUP_PRIO_FACTOR_*`.
- Reclaim-timing row maps mainly to `NEGOTIATOR_CONSIDER_EARLY_PREEMPTION` and the policy logic around when over-target correction is allowed to start.
- Reclaim-strength row maps mainly to `PREEMPTION_REQUIREMENTS`, `PREEMPTION_RANK`, `MAXJOBRETIREMENTTIME`, and `MachineMaxVacateTime`.
- Claim-persistence row maps to `CLAIM_WORKLIFE` and `WANT_VACATE`.
- Match-efficiency row maps to `NEGOTIATE_ALL_JOBS_IN_CLUSTER`, `NEGOTIATOR_INTERVAL`, and job-selection or packing settings that help under-target work refill freed slots.
- In the toy model those appear respectively as fair-share target policy, half-life, reclaim start time, reclaim strength, claim persistence, and under-target refill efficiency.
- CMS stays high in the baseline because the early VO refill race is fixed while the HTCondor correction layer is too weak.
- The tuned case reduces that persistence without changing VO behavior: it combines faster accounting, earlier reclaim, stronger reclaim, shorter claim persistence, and better refill of under-target work so the farm stays near full while CMS moves toward pledge.

Heatmap View of The Same Knobs

Heatmap View: Which Lever Families Change Which Outcomes



Practical Tier-1 Takeaway

- Fair-share targets alone do not determine post-restart behavior.
- Recovery time is jointly set by HTCondor policy, pilot lifetime, and VO submission semantics.
- The operational tuning order is: quotas, decay, reclaim policy, then efficiency tuning.



Dracula's country



POLITEHNICA Bucharest
Romania



CHEP 2027, Bucharest
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Thank you

